Communication Networks Spring 2025



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https://comm-net.ethz.ch/

ETH Zürich May 8, 2025



Communication Networks Exercise 9



Important lecture topics

Introduction to this week's exercise

Time to solve the exercise

Small toy example



Increase all flows equally until you reach the limit of a link



Increase all flows equally until you reach the limit of a link



Fix all the flows that reached the limit and continue to increase the others



Repeat until all flows are limit either by the link capacity or the demand of the flow



Sliding Window Protocols Summary

why reliable in-order delivery of arbitrary #data using fixed-size sequence numbers

receiver maintains window for undelivered data window advances when receiving process consumes data

sender maintains window for unacked data window advances when new data is acked

Go-Back-N (GBN) is a Simple Sliding Window Protocol using cumulative ACKs

principle receivers should be as simple as possible

receiver delivers packets in-order to the upper layer for each received segment, ACK the last in-order packet delivered (cumulative)

senderuses a single timer to detect loss, resets at each new ACKupon timeout, resends all W packetsstarting with the lost one



Simple example without accurate timing









Receiver uses cumulative ACKs so it only acknowledges up to packet 1

ACK points to next expected sequence number









Sender



Receiver acknowledges packets including the ones already in the buffer

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Task 9.1 BGP Hijack



BGP Hijack similar to last time's exercise (17 April)

Task 9.2 & 9.3 Reliable Transport Basics

Conceptual questions regarding reliable transport and NACKs

Task 9.4 Fairness of Bandwidth Allocation



Apply max-min fairness algorithm

Task 9.5 Go-Back-N

Conceptual question regarding Go-Back-N

Task 9.6 Timing of Reliable Transport



How long would a transfer take?

Apply Go-Back-N algorithm make sure to think about the timing

Important delays:

- Transmission delay
- Retransmission delay
- Propagation delay

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