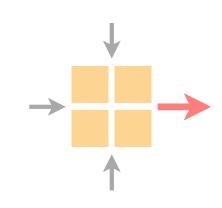
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Coralie Busse-Grawitz

http://comm-net.ethz.ch/

ETH Zürich

3. March 2022

A typical exercise session

interactive part

let us know your topic preferences

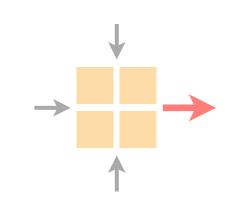
exercise overview

brief overview + hints

time to solve the exercise

we are available on Slack/in-person

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Playing with network tools

Interactive questions

Exercise overview

Time to solve tasks

Important network tools

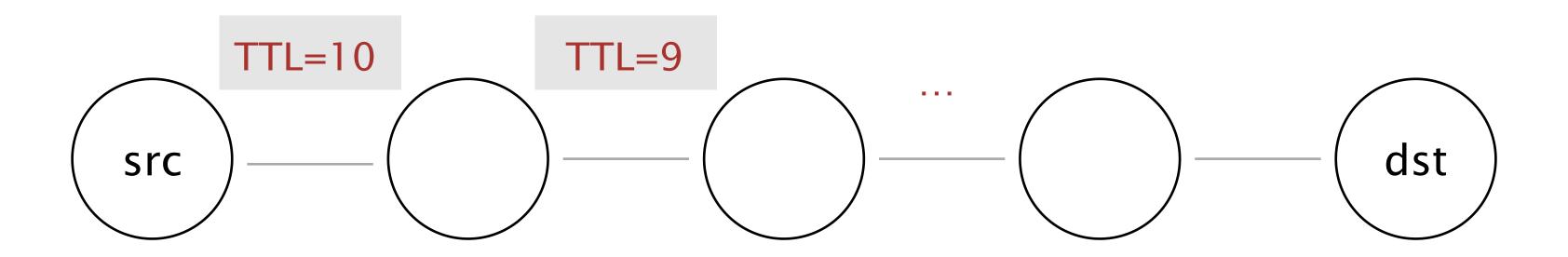
Is a destination reachable? ping

What is the path to the dst? traceroute

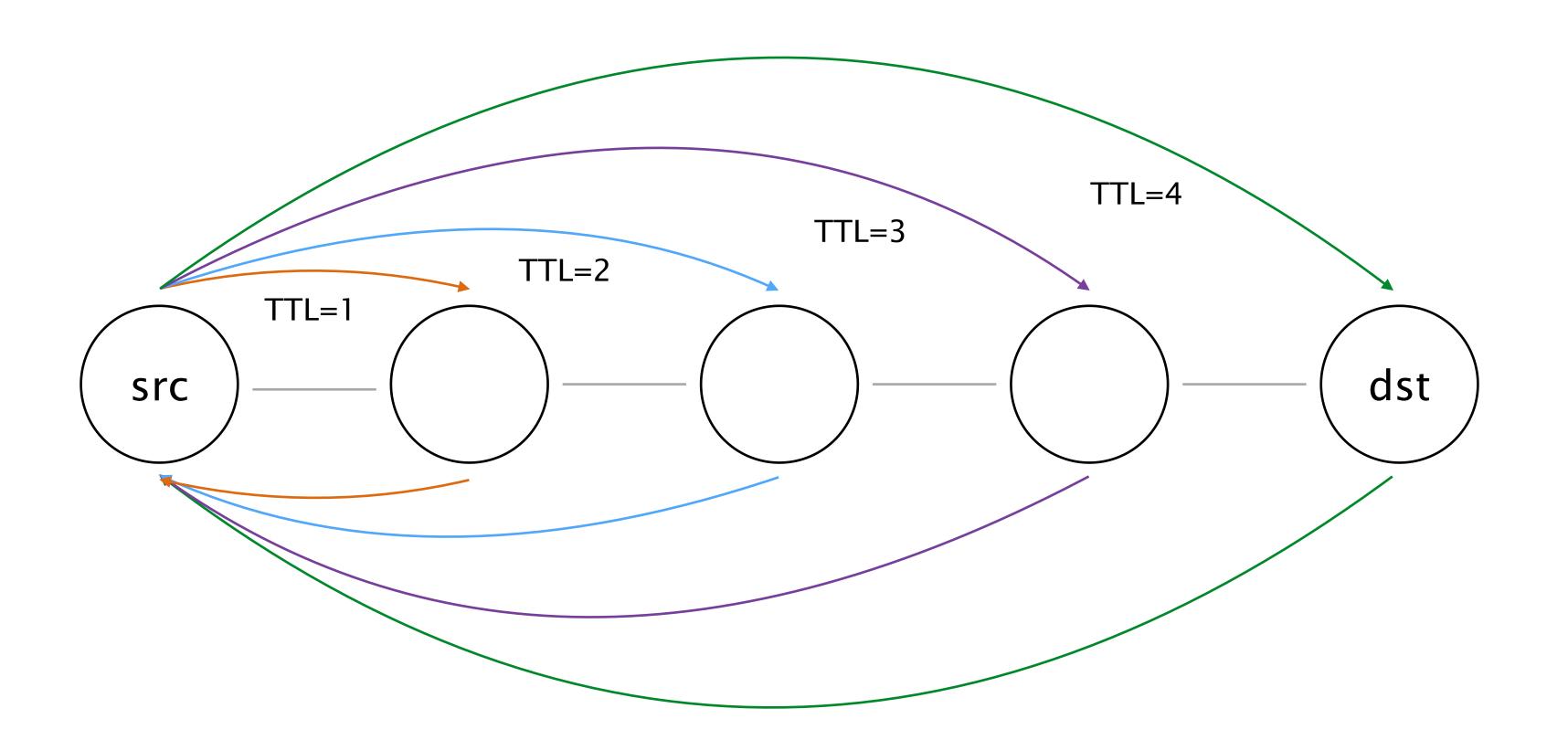
What is the IP of a domain? dig

What packets does a device send? Wireshark

The Time-To-Live (TTL) decreases by 1 per hop



traceroute finds the path thanks to expiring TTLs



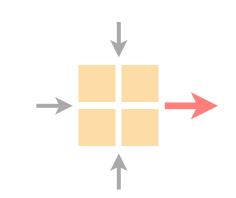
traceroute's method has some "problems"

non-answering devices

different fwd/bwd paths

multiple possible parallel paths

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Interactive questions

Exercise overview

Time to solve tasks

Packet-switching relies on buffers.

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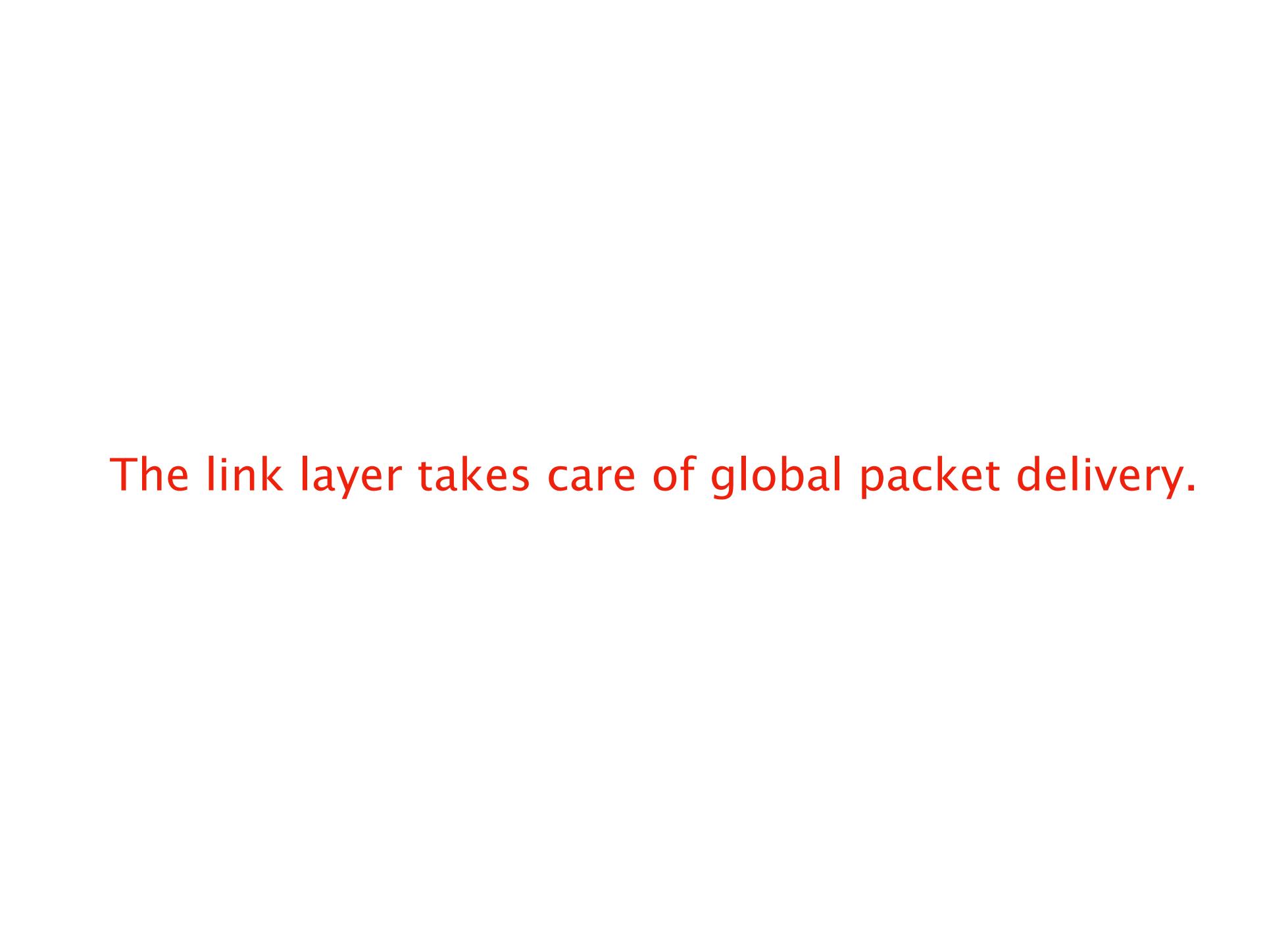
Tier-3 ASes can provide transit.

Tier-3 ASes can provide transit.

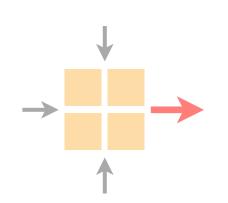
The vast majority of ASes are Tier-3.

The vast majority of ASes are Tier-3.

The link layer takes care of global packet delivery.



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Interactive questions

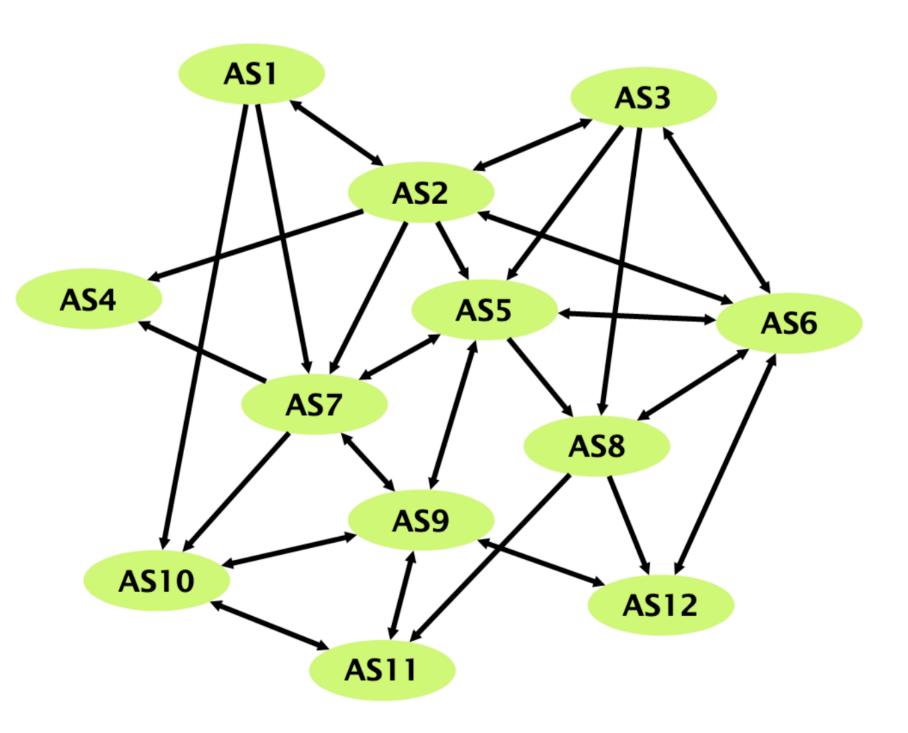
Exercise overview

Time to solve tasks

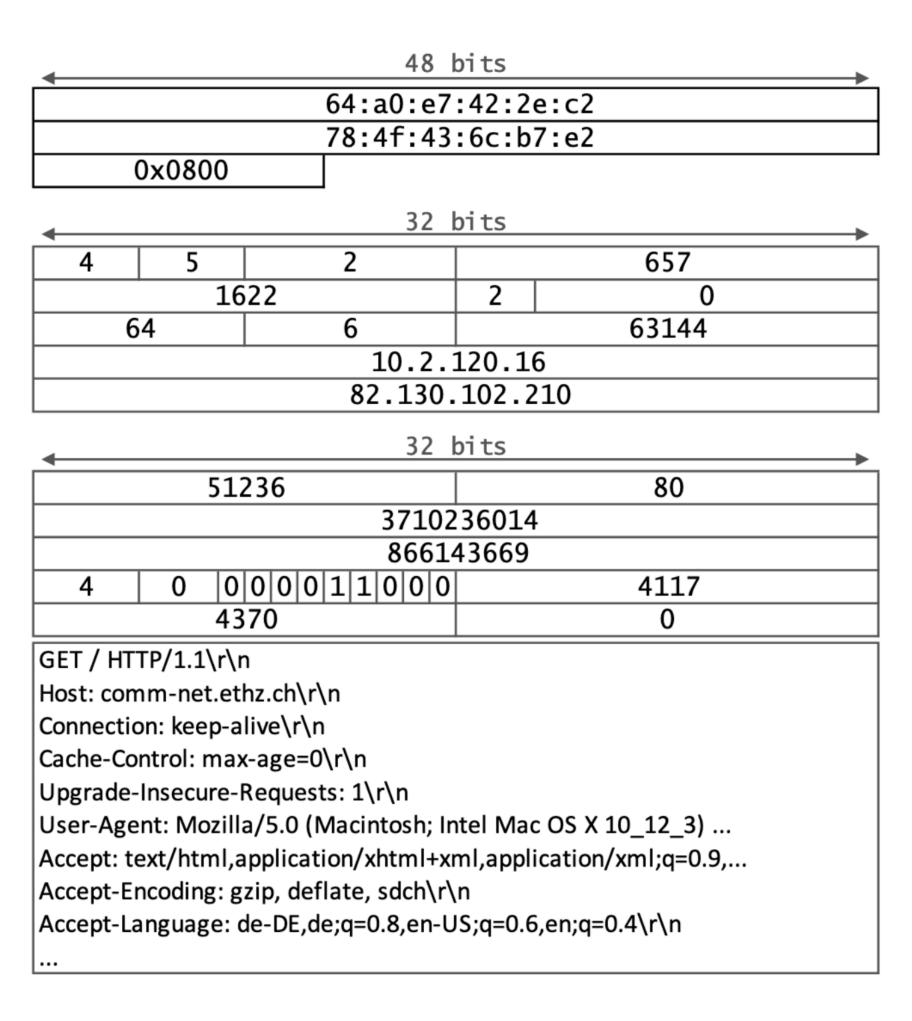
Task 1 Layer Model

Internet protocol stack	OSI reference model
Application	Application
	Presentation
	Session
Transport	Transport
Network	Network
Link	Link
Physical	Physical

Task 2
Internet Organization



Task 3 Internet Communication



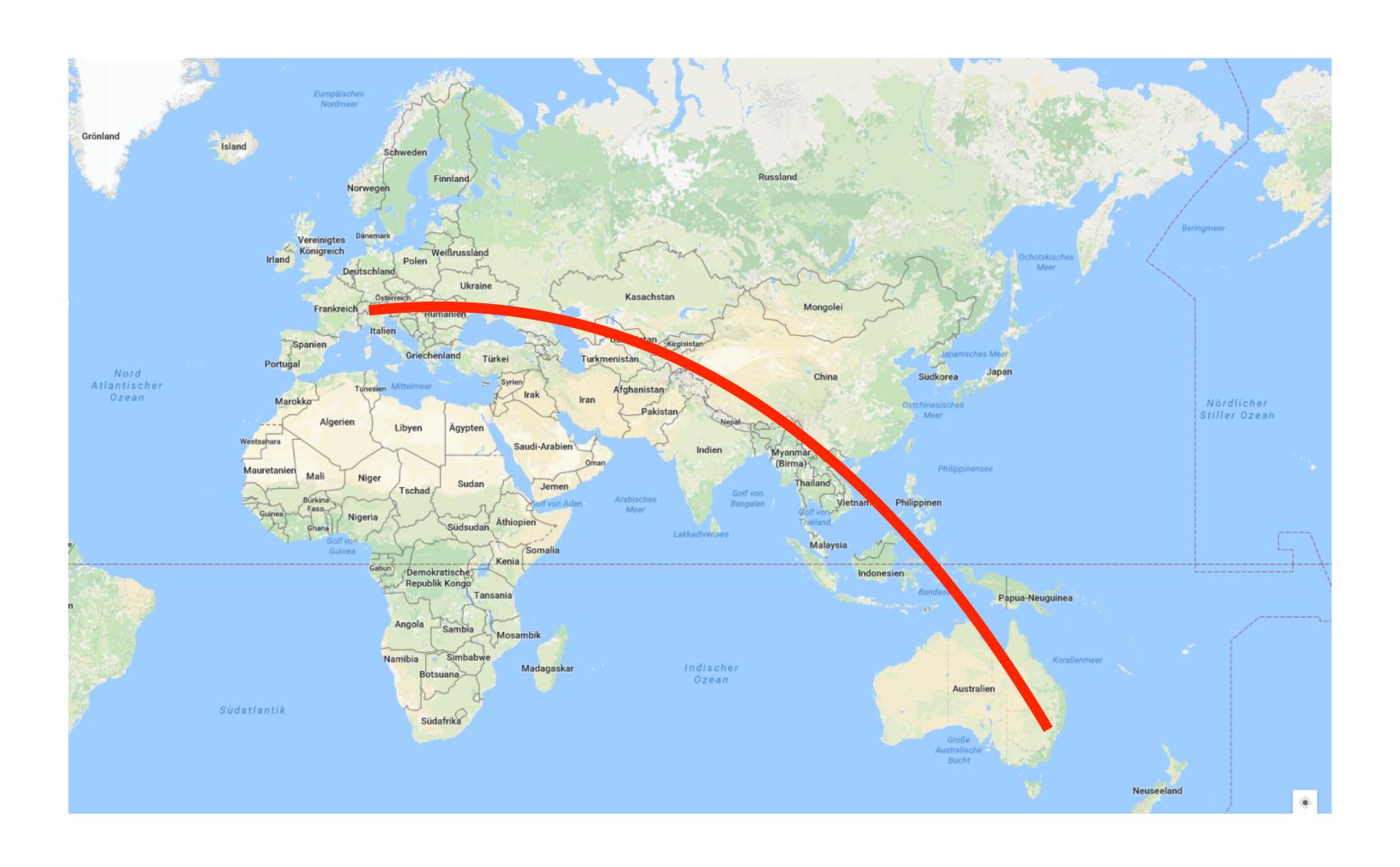
Task 4

Network Characterization



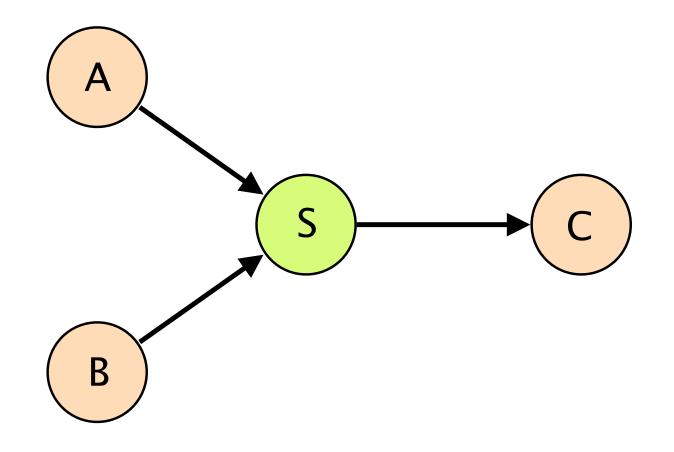
Delay? Bandwidth?

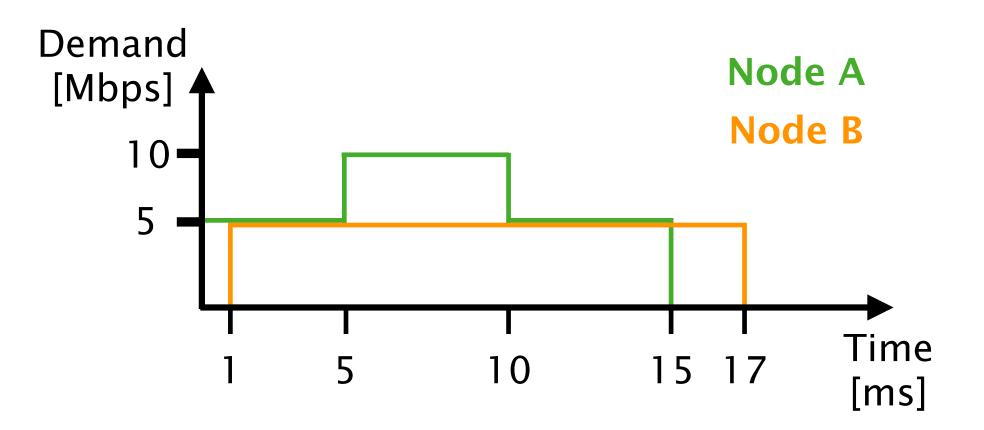
Task 5 Types of Delay



Task 6

Packet vs. Circuit Switching

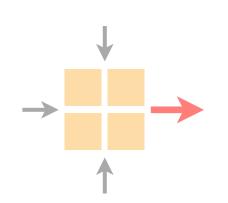




Network with a shared link

Different traffic demands

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Playing with network tools

Interactive questions

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Time to solve tasks