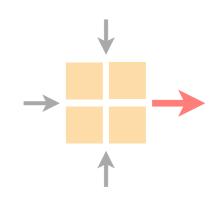
Communication Networks

Spring 2021





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nsg.ee.ethz.ch

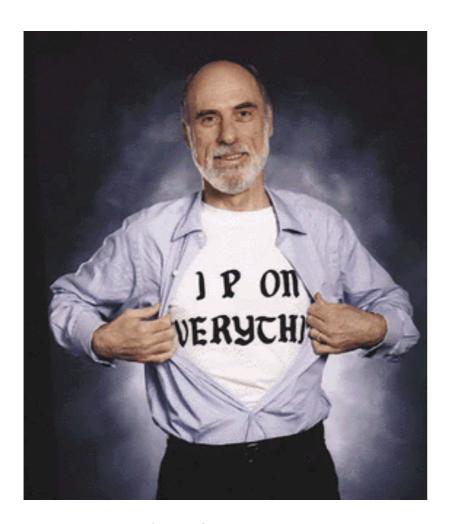
ETH Zürich (D-ITET)

April 19 2021

Materials inspired from Scott Shenker & Jennifer Rexford

Last week on Communication Networks

Internet Protocol and Forwarding



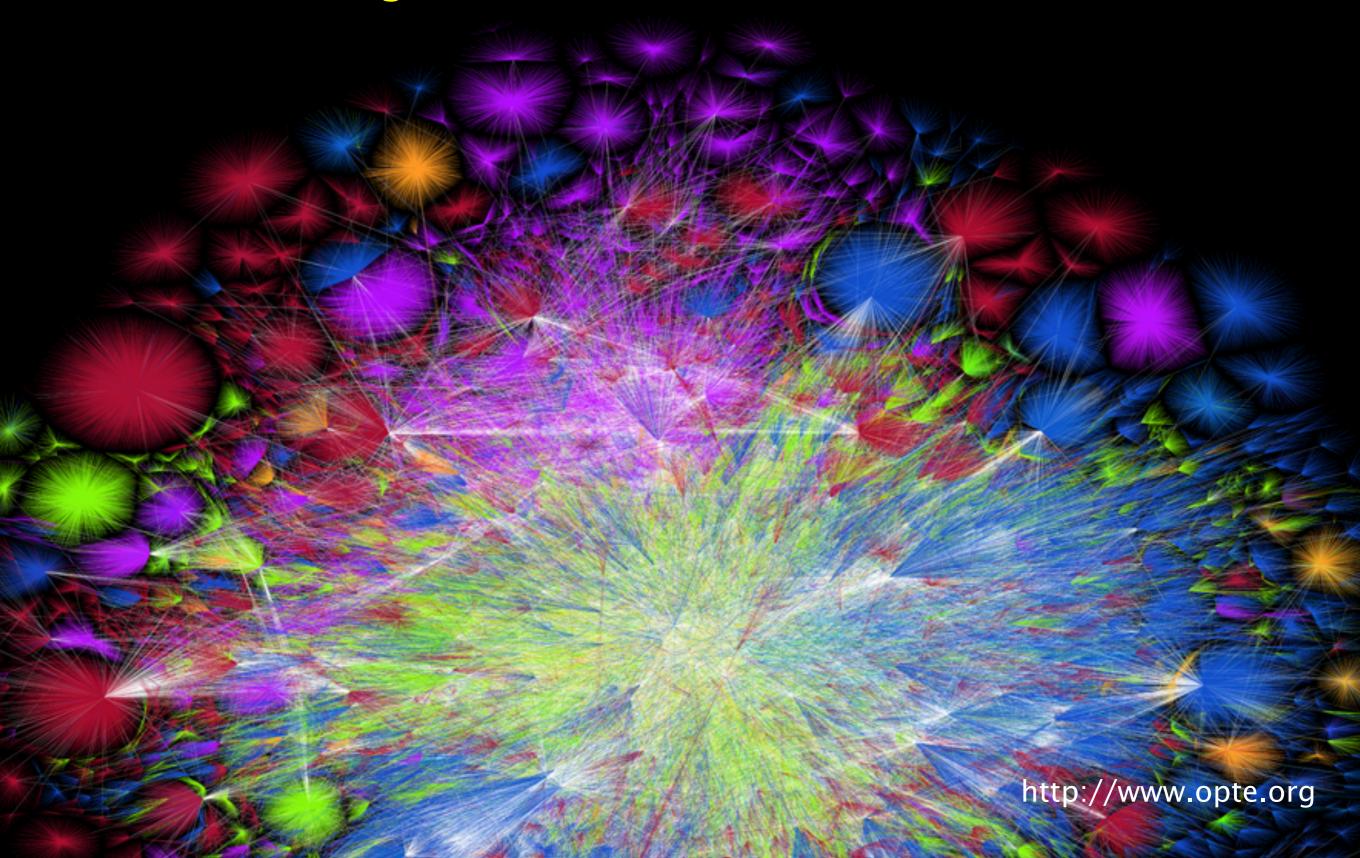
source: Boardwatch Magazine

IP addressesuse, structure, allocation

2 IP forwarding longest prefix match rule

3 IP header
IPv4 and IPv6, wire format

Internet routing



Internet routing

from here to there, and back



1 Intra-domain routing

Link-state protocols

Distance-vector protocols

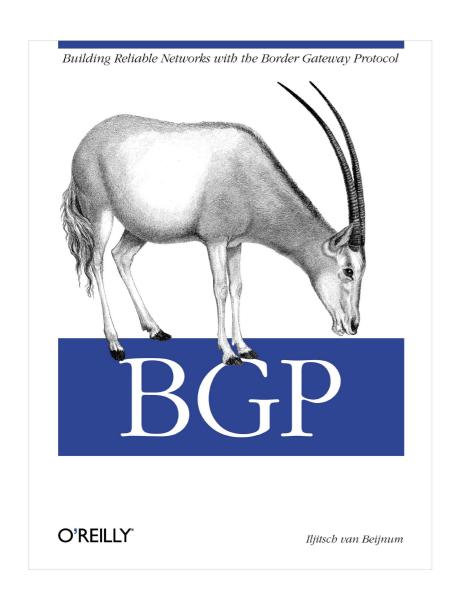
2 Inter-domain routing

Path-vector protocols

This week on Communication Networks

Border Gateway Protocol

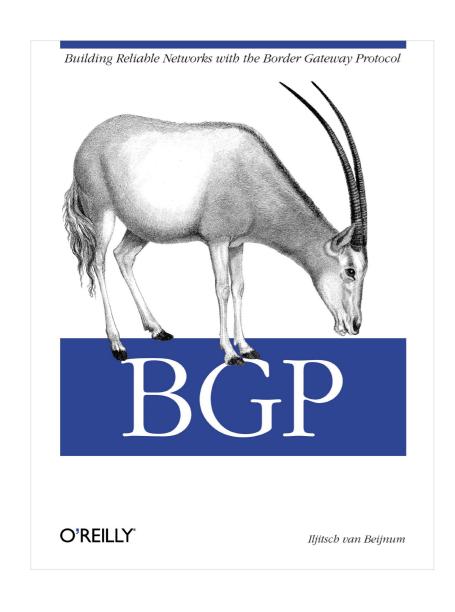
policies and more



- 1 BGP Policies
 Follow the Money
- 2 Protocol
 How does it work?
- 3 Problems security, performance, ...

Border Gateway Protocol

policies and more



1 BGP Policies

Follow the Money

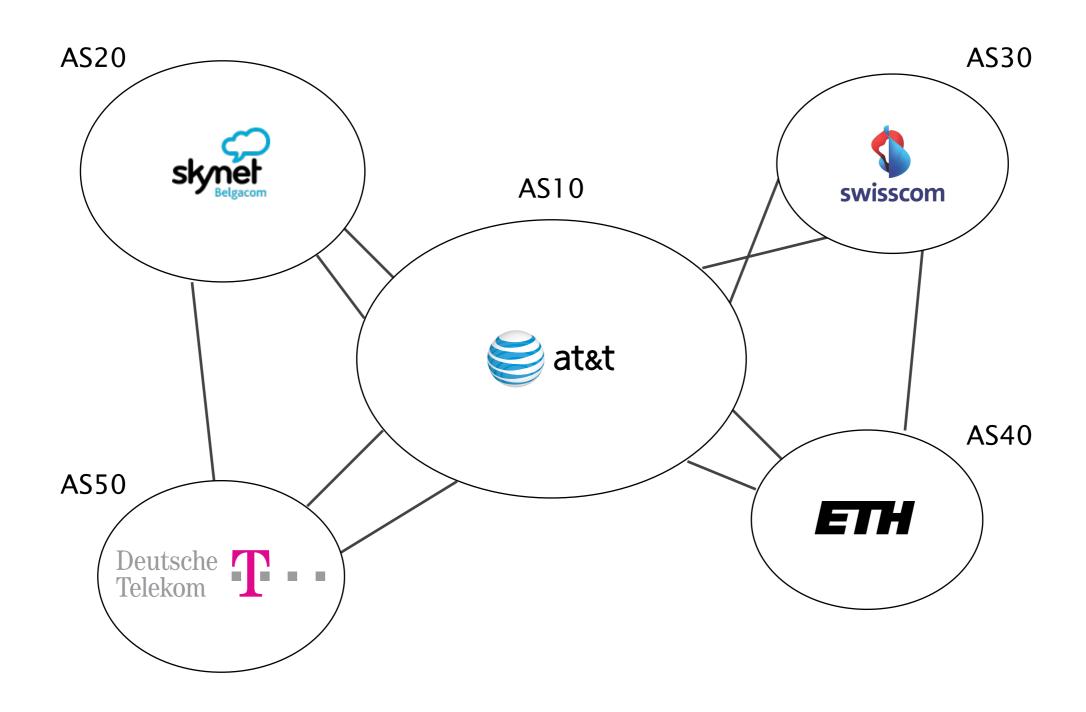
Protocol

How does it work?

Problems

security, performance, ...

The Internet topology is shaped according to business relationships



Intuition 2 ASes connect only if they have a business relationship BGP is a "follow the money" protocol

There are 2 main business relationships today:

- customer/provider
- peer/peer

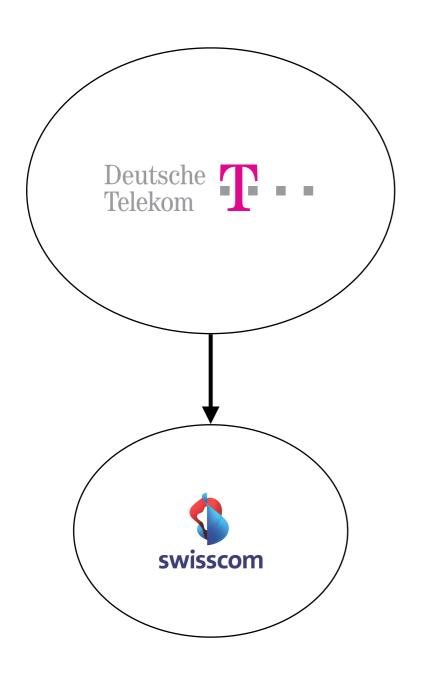
many less important ones (siblings, backups,...)

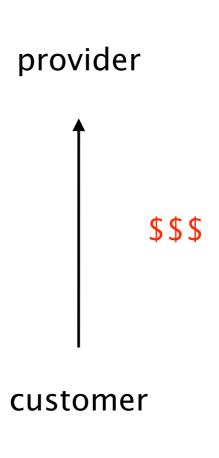
There are 2 main business relationships today:

- customer/provider
- peer/peer

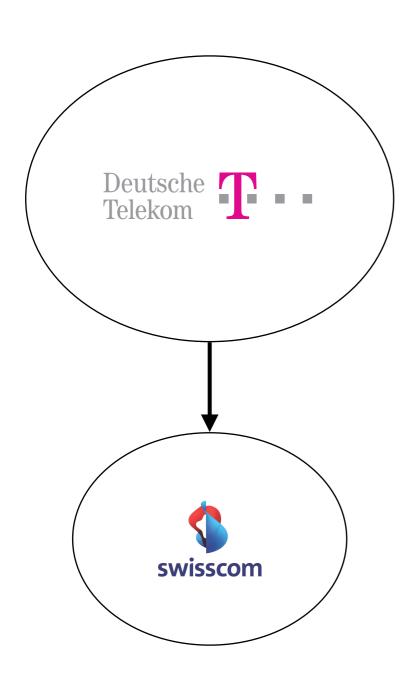
Customers pay providers

to get Internet connectivity





The amount paid is based on peak usage, usually according to the 95th percentile rule



Every 5 minutes, DT records the # of bytes sent/received

At the end of the month, DT

- sorts all values in decreasing order
- removes the top 5% values
- bills wrt highest remaining value

Most ISPs discounts traffic unit price when pre-committing to certain volume

commit		unit price (\$)	Minimum monthly bill (\$/month)
10	Mbps	12	120
100	Mbps	5	500
1	Gbps	3.50	3,500
10	Gbps	1.20	12,000
100	Gbps	0.70	70,000

Examples taken from The 2014 Internet Peering Playbook

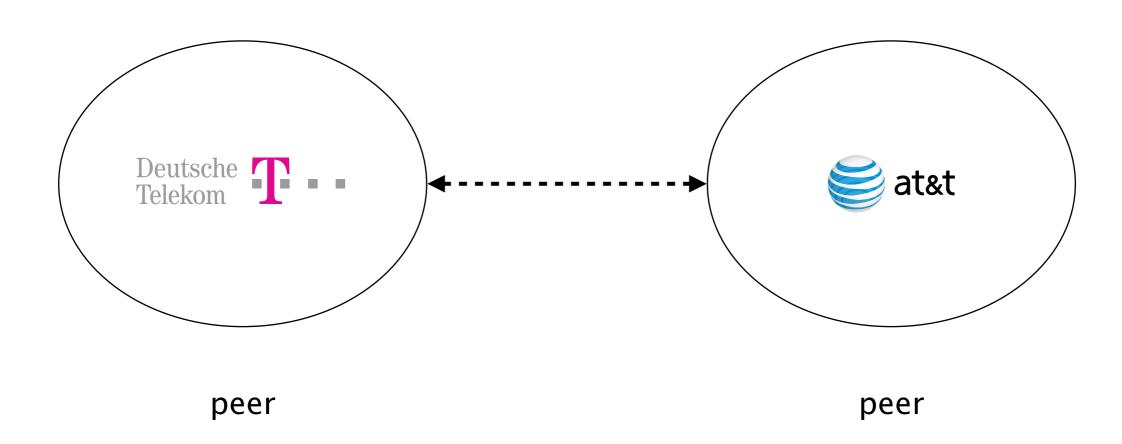
Internet Transit Prices have been continuously declining during the last 20 years

Internet	Transit Prici	ing (199	8-2015)
Source: http://	/DrPeering.net		
Year	Internet Tran	nsit Price	% decline
1998	\$1,200.00	per Mbps	
1999	\$800.00	per Mbps	33%
2000	\$675.00	per Mbps	16%
2001	\$400.00	per Mbps	41%
2002	\$200.00	per Mbps	50%
2003	\$120.00	per Mbps	40%
2004	\$90.00	per Mbps	25%
2005	\$75.00	per Mbps	17%
2006	\$50.00	per Mbps	33%
2007	\$25.00	per Mbps	50%
2008	\$12.00	per Mbps	52%
2009	\$9.00	per Mbps	25%
2010	\$5.00	per Mbps	44%
2011	\$3.25	per Mbps	35%
2012	\$2.34	per Mbps	28%
2013	\$1.57	per Mbps	33%
2014	\$0.94	per Mbps	40%
2015	\$0.63	per Mbps	33%

There are 2 main business relationships today:

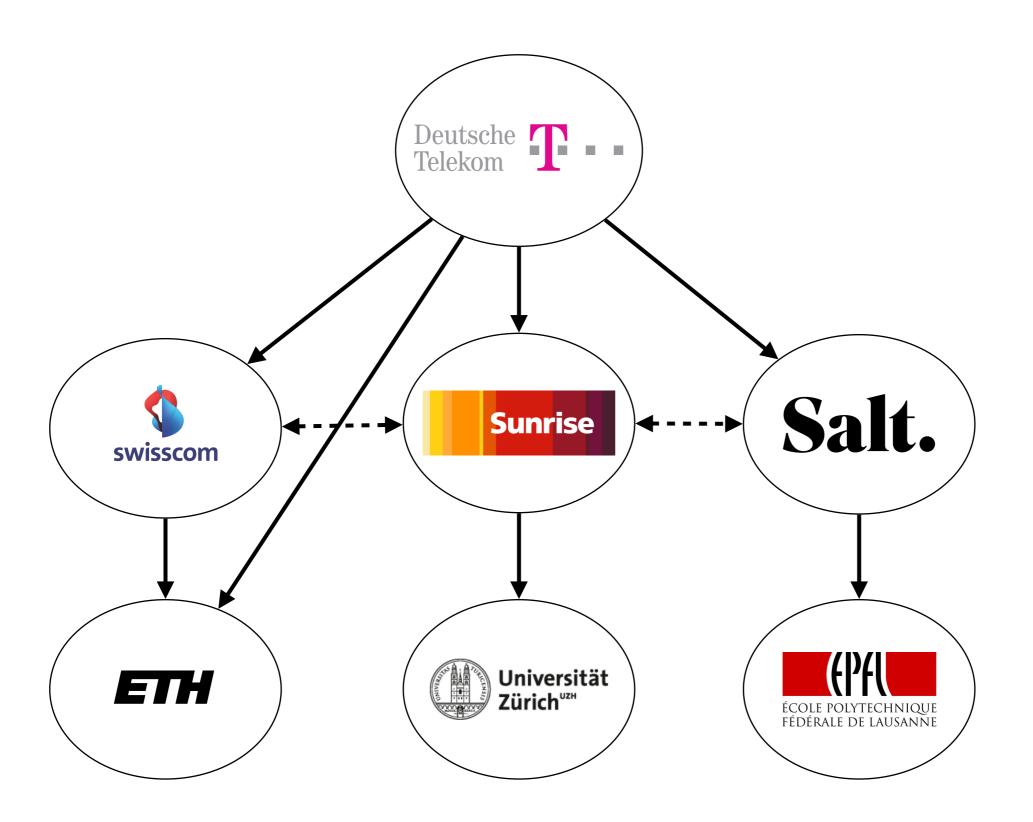
- customer/provider
- peer/peer

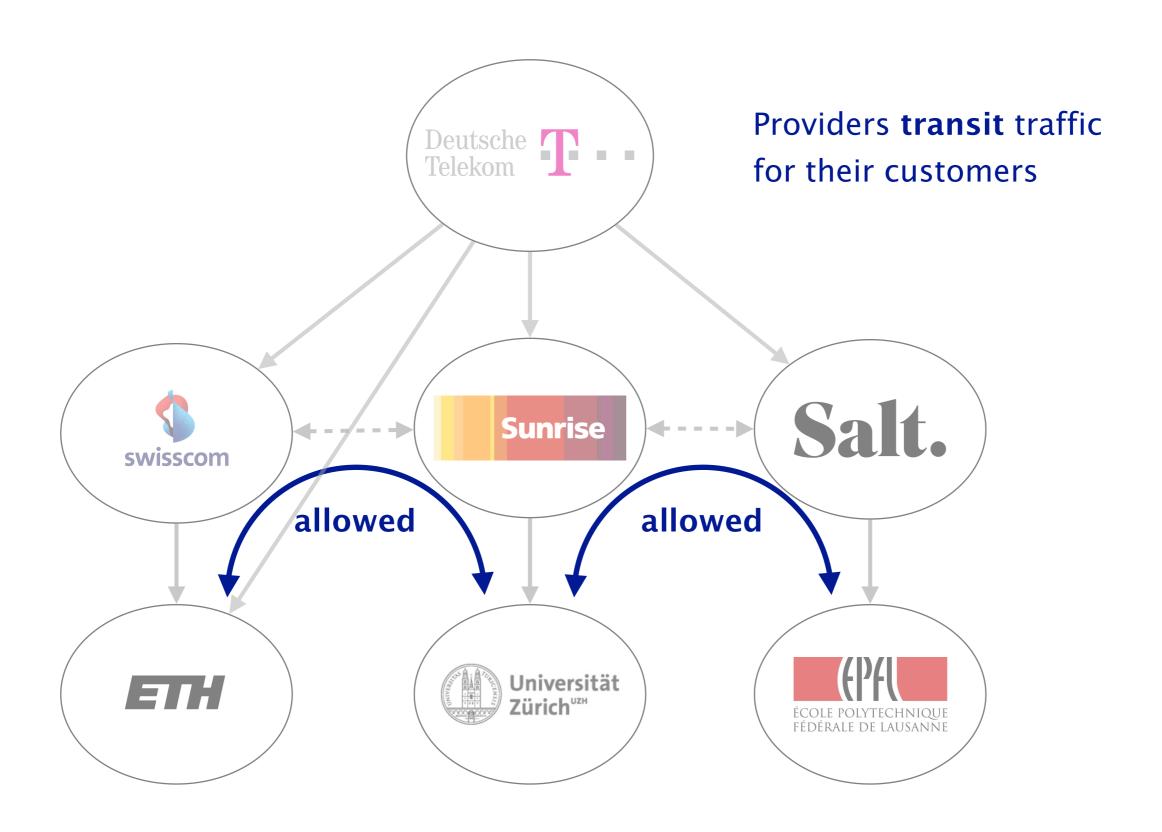
Peers don't pay each other for connectivity, they do it *out of common interest*

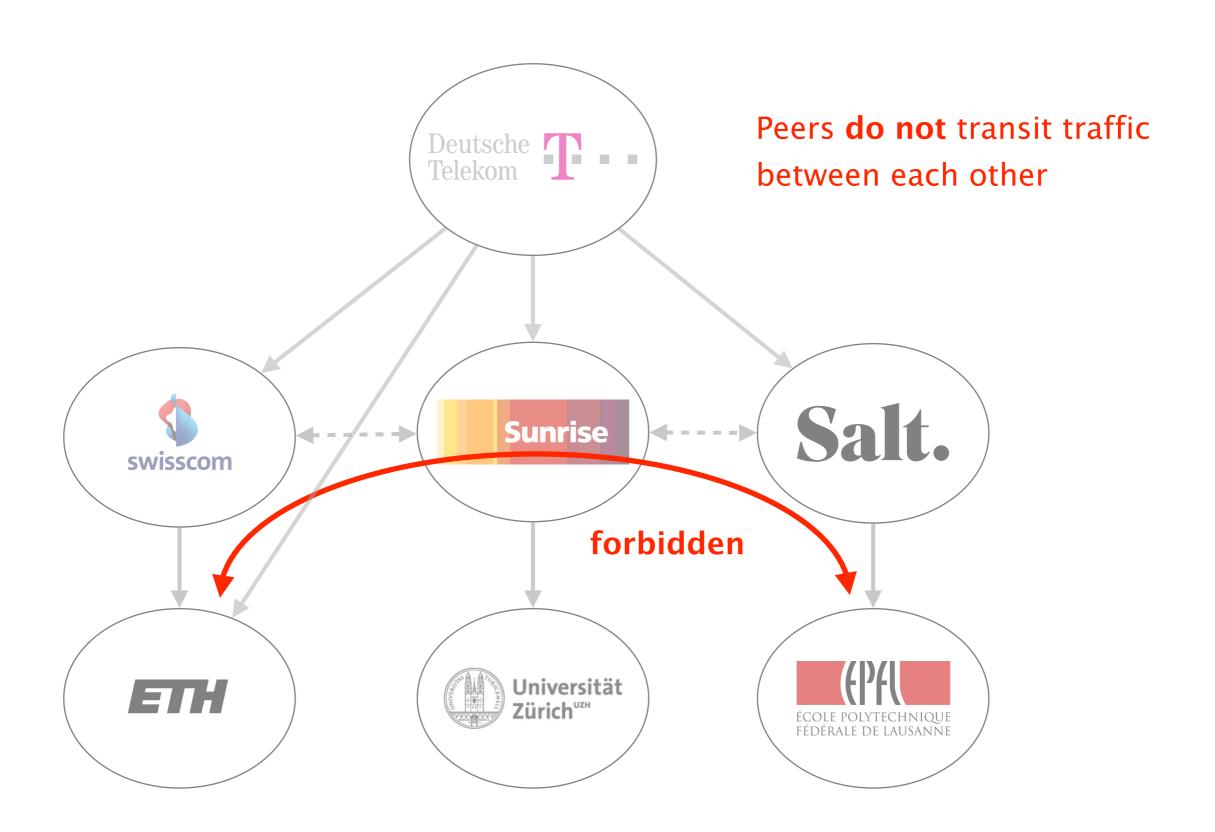


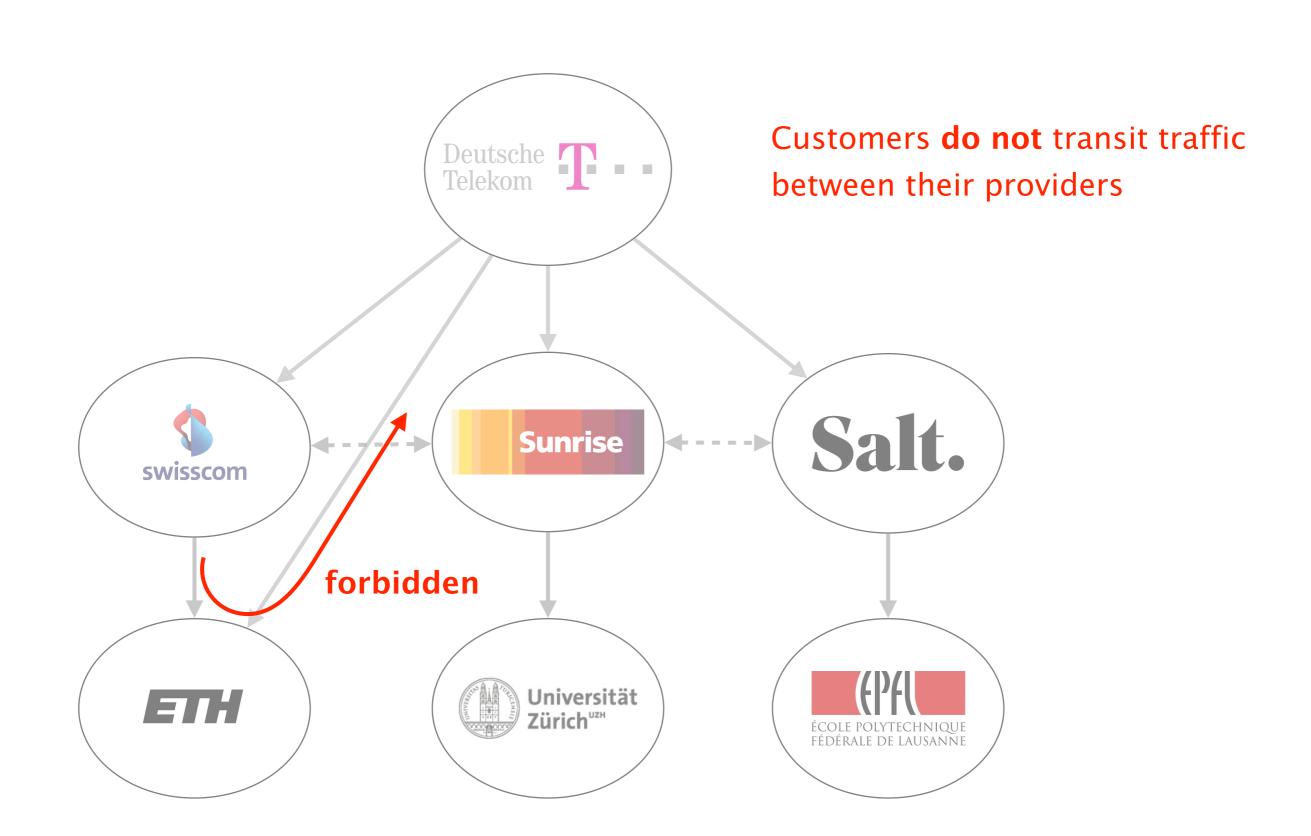
DT and ATT exchange *tons* of traffic. they save money by directly connecting to each other

To understand Internet routing, follow the money









These policies are defined by constraining which BGP routes are *selected* and *exported*

Selection

Export

which path to use?

which path to advertise?

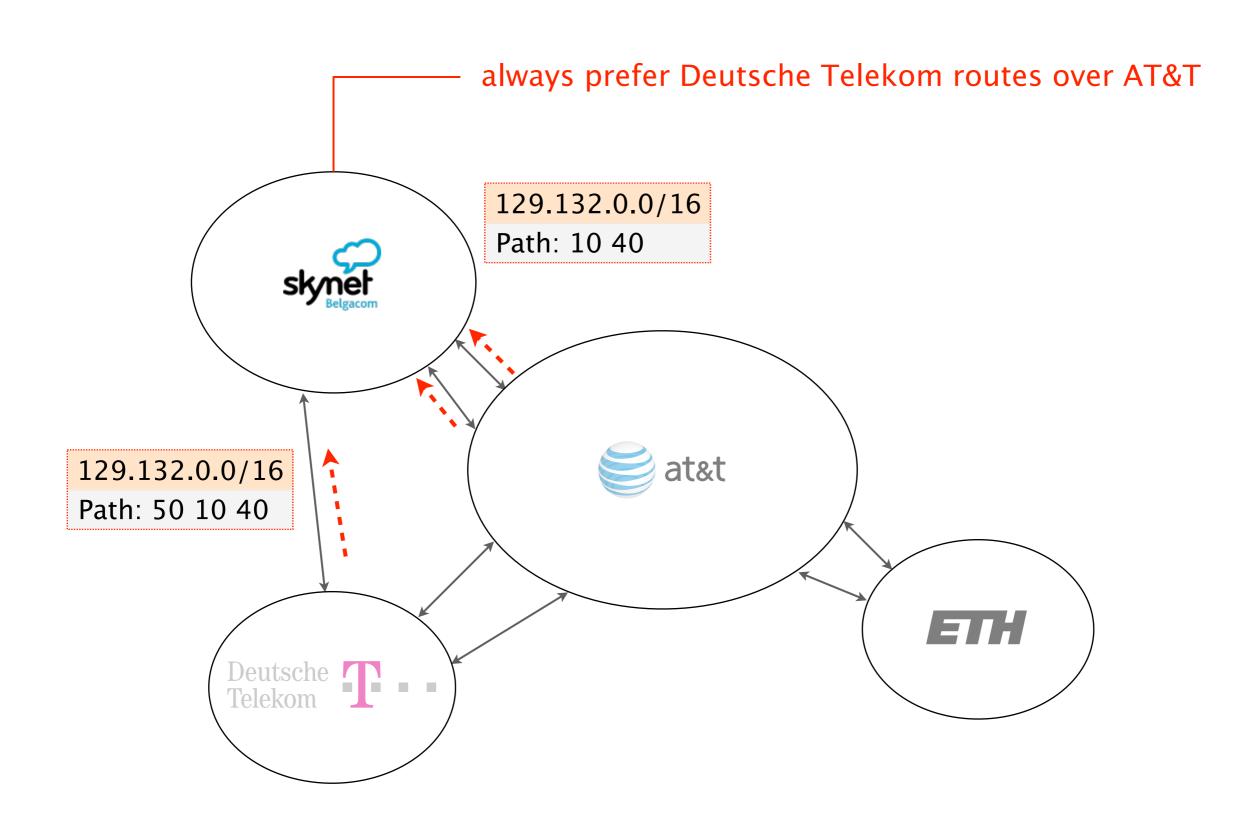
Selection

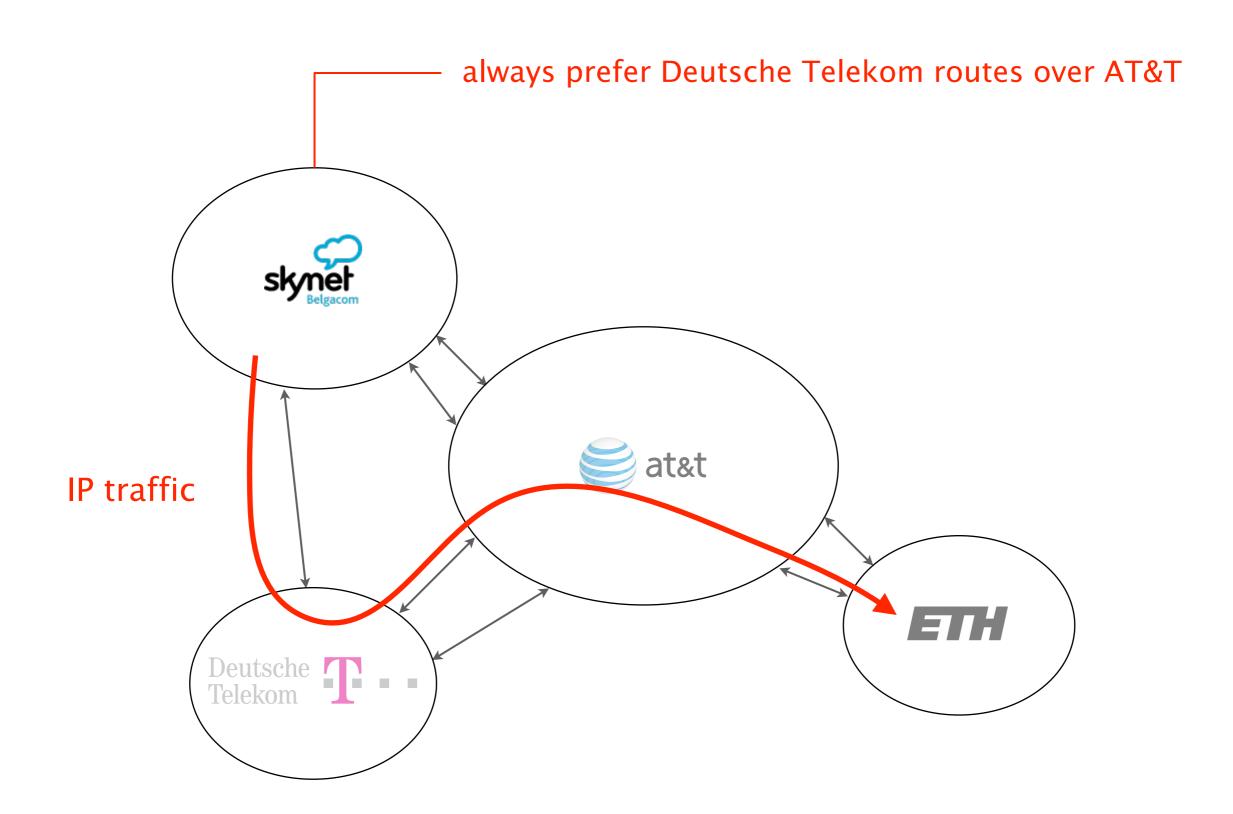
Export

which path to use?

control outbound traffic

which path to advertise?





Business relationships conditions route selection

For a destination p, prefer routes coming from

customers over

peers over

providers

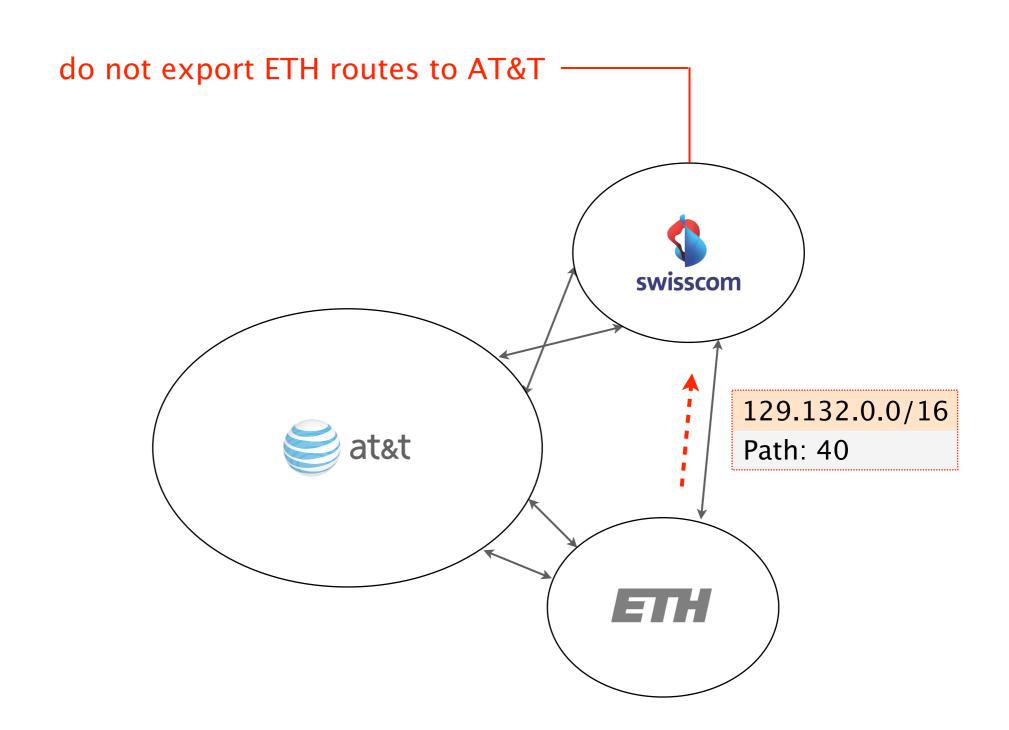
route type

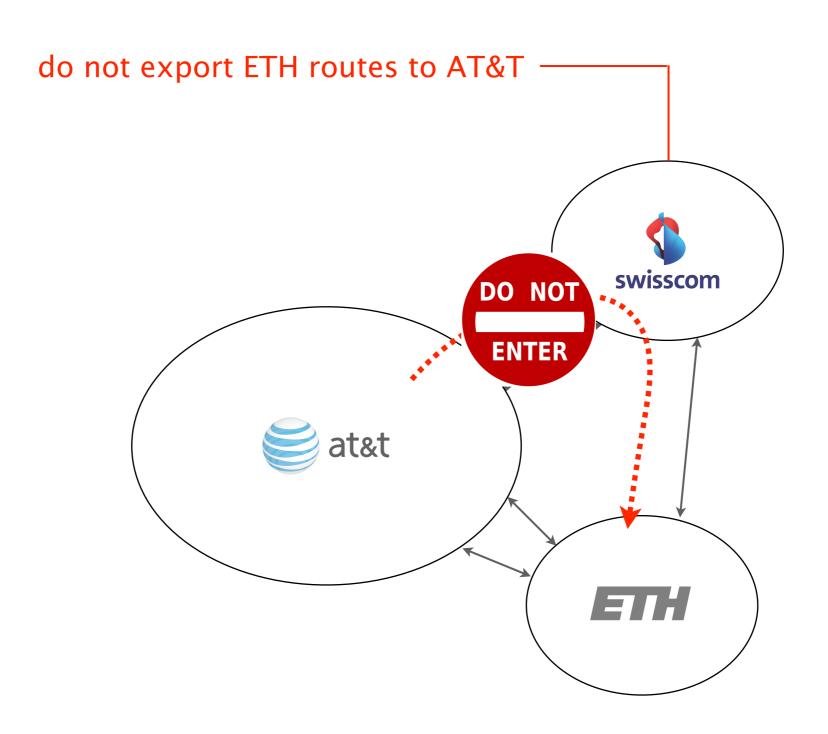
Selection

Export

which path to use?

which path to advertise? control inbound traffic





Business relationships conditions route exportation

send to

customer

peer

provider

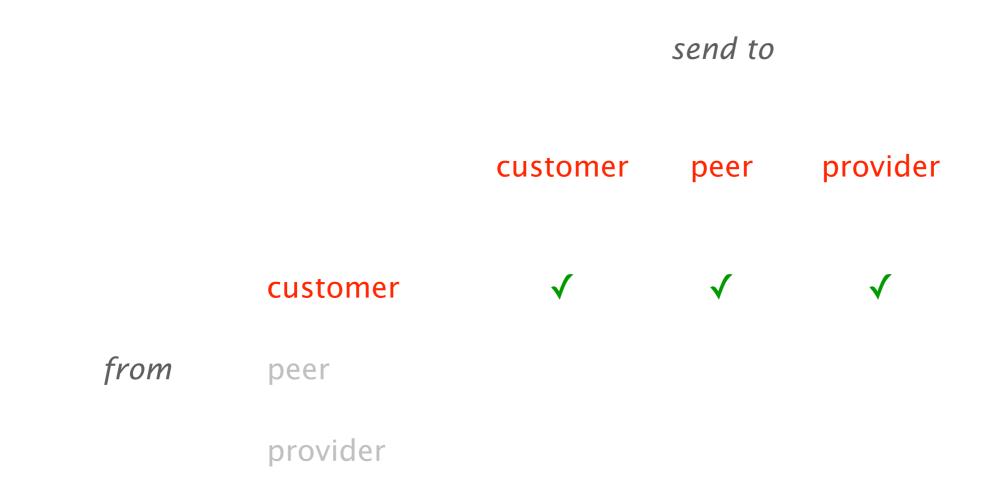
customer

from

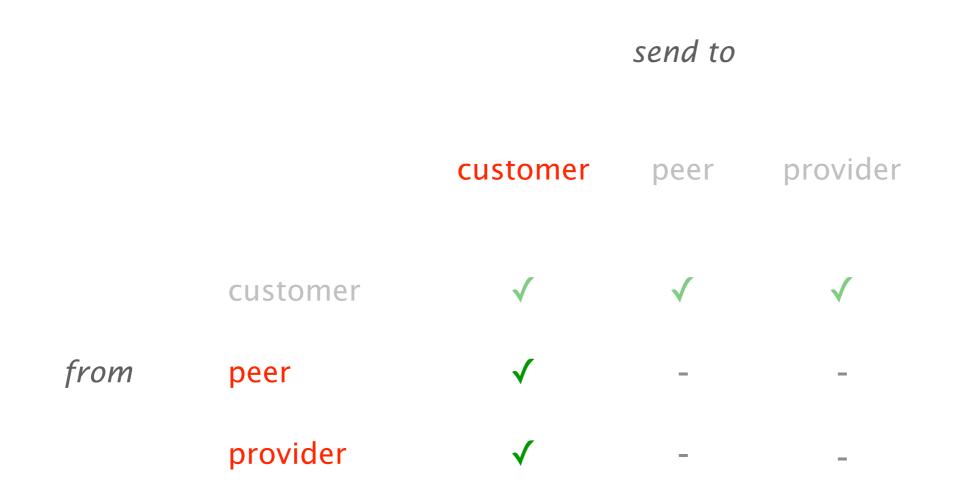
peer

provider

Routes coming from customers are propagated to everyone else



Routes coming from peers and providers are only propagated to customers

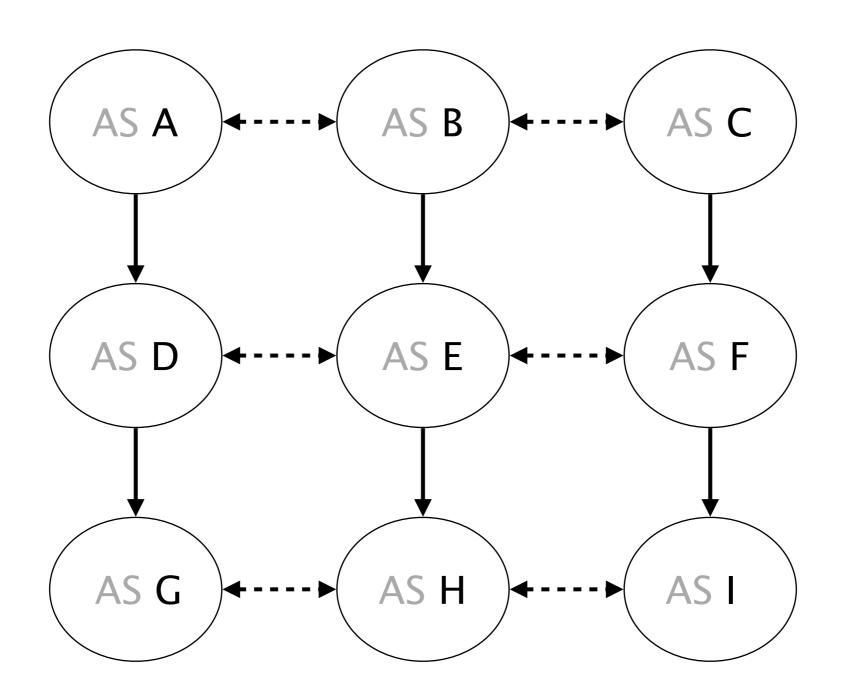


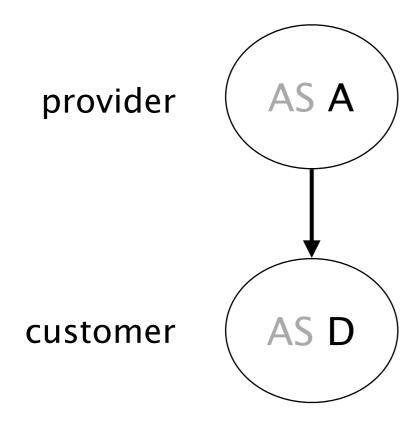
Selection

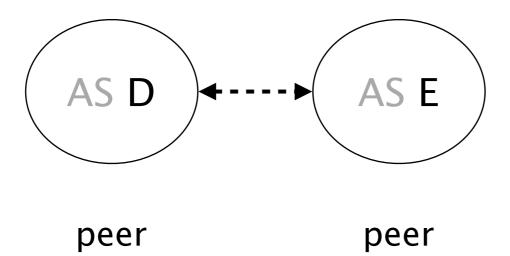
Export

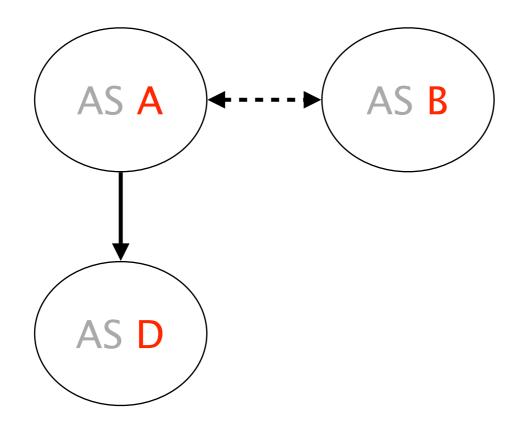
which path to use? control outbound traffic

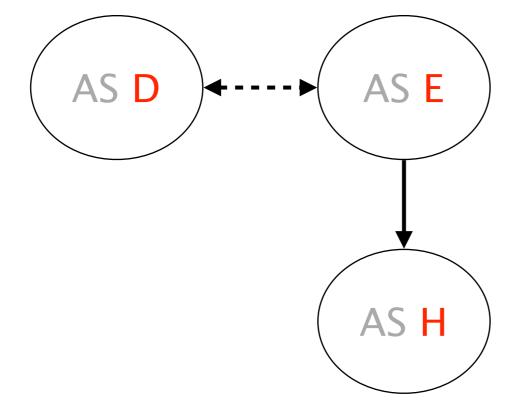
which path to advertise? control inbound traffic





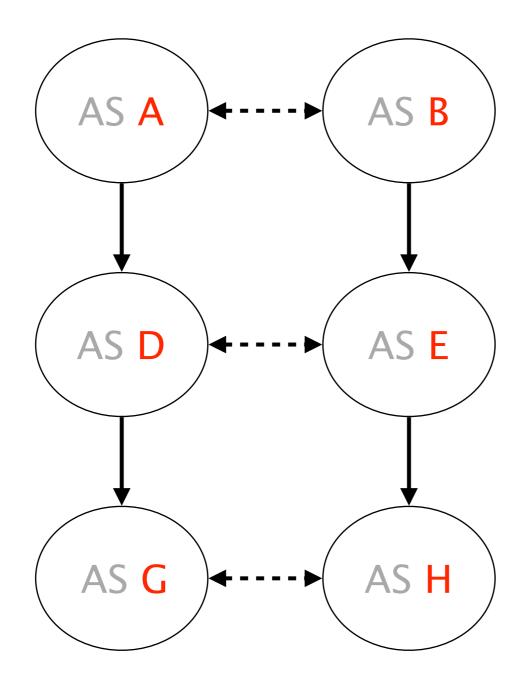




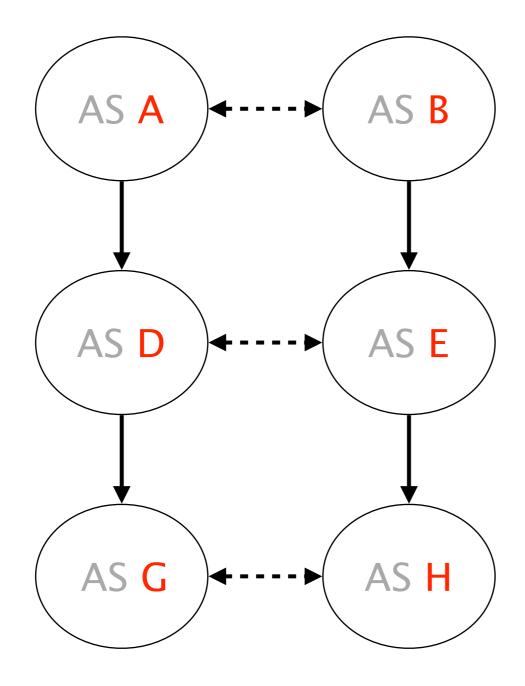


Is (H, E, D) a valid path?

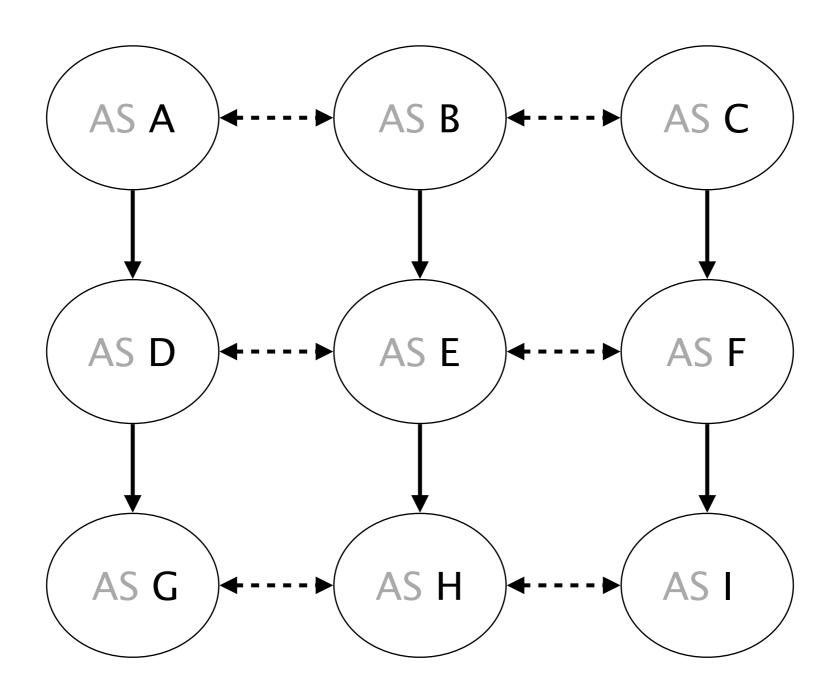
Yes/No



Is (G,D,A,B,E,H) a valid path? Yes/No



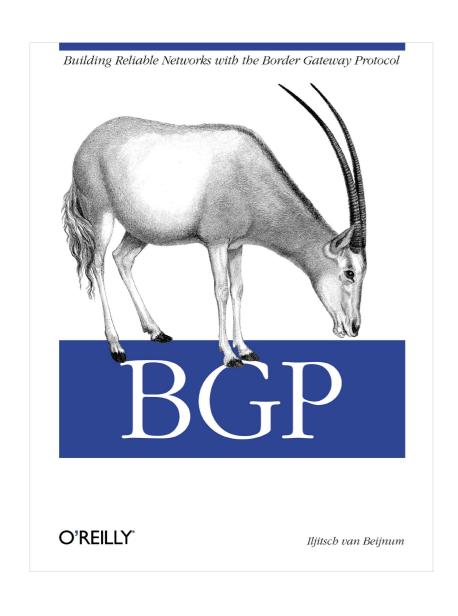
Will (G,D,A,B,E,H) actually see packets? Yes/No



What's a valid path between G and I?

Border Gateway Protocol

policies and more



BGP Policies

Follow the Money

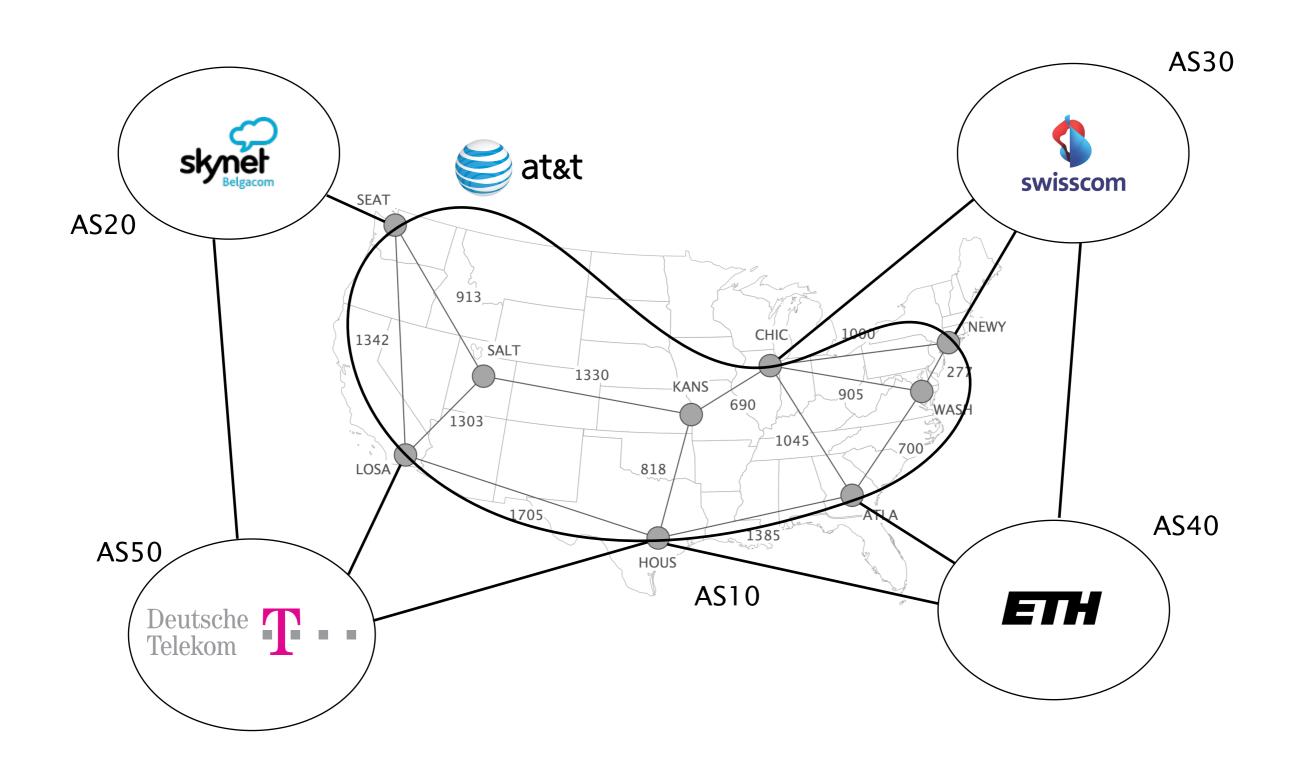
2 Protocol

How does it work?

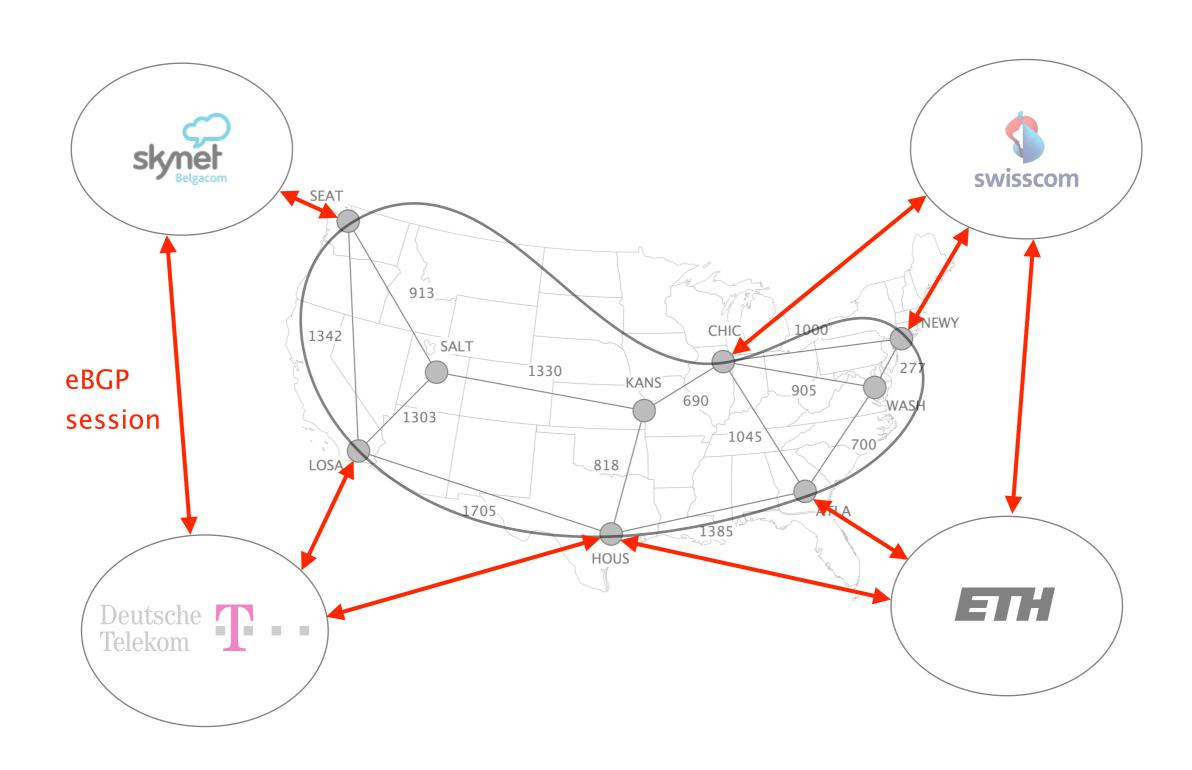
Problems

security, performance, ...

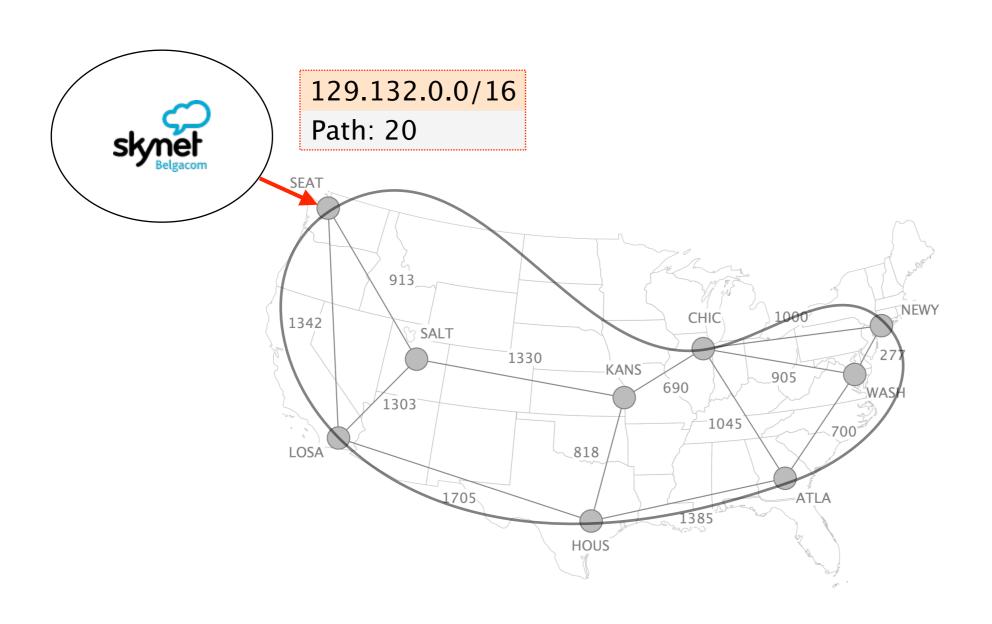
BGP sessions come in two flavors



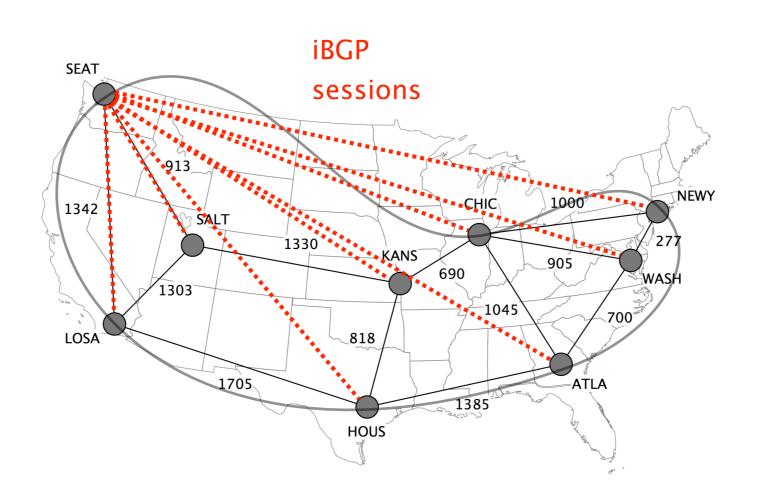
external BGP (eBGP) sessions connect border routers in different ASes



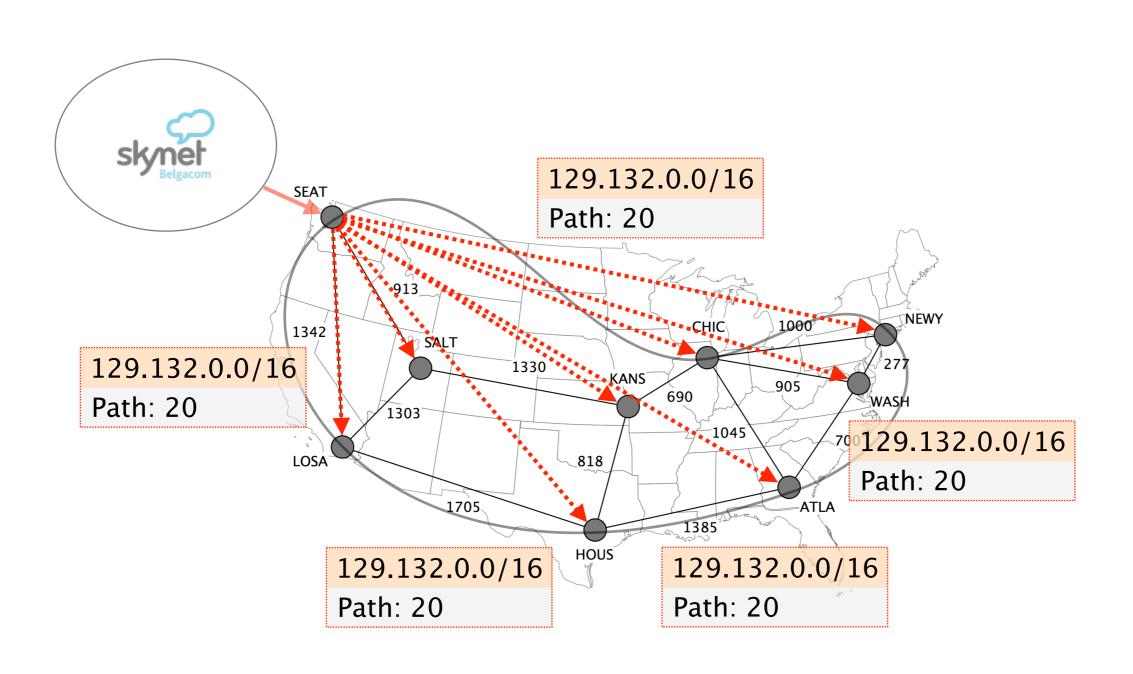
eBGP sessions are used to learn routes to external destinations



internal BGP (iBGP) sessions connect the routers in the same AS

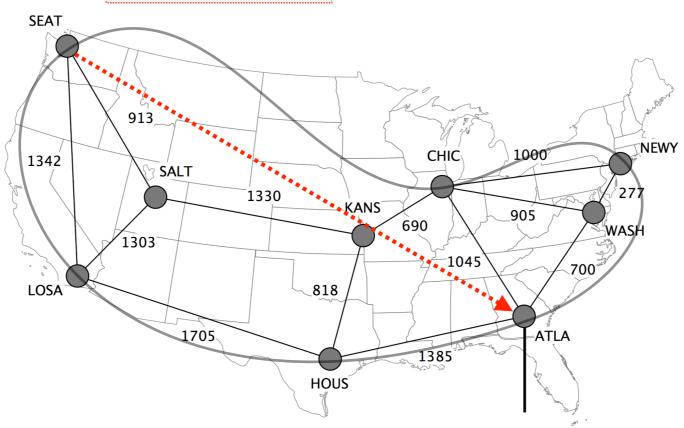


iBGP sessions are used to disseminate externally-learned routes internally



129.132.0.0/16

Path: 20

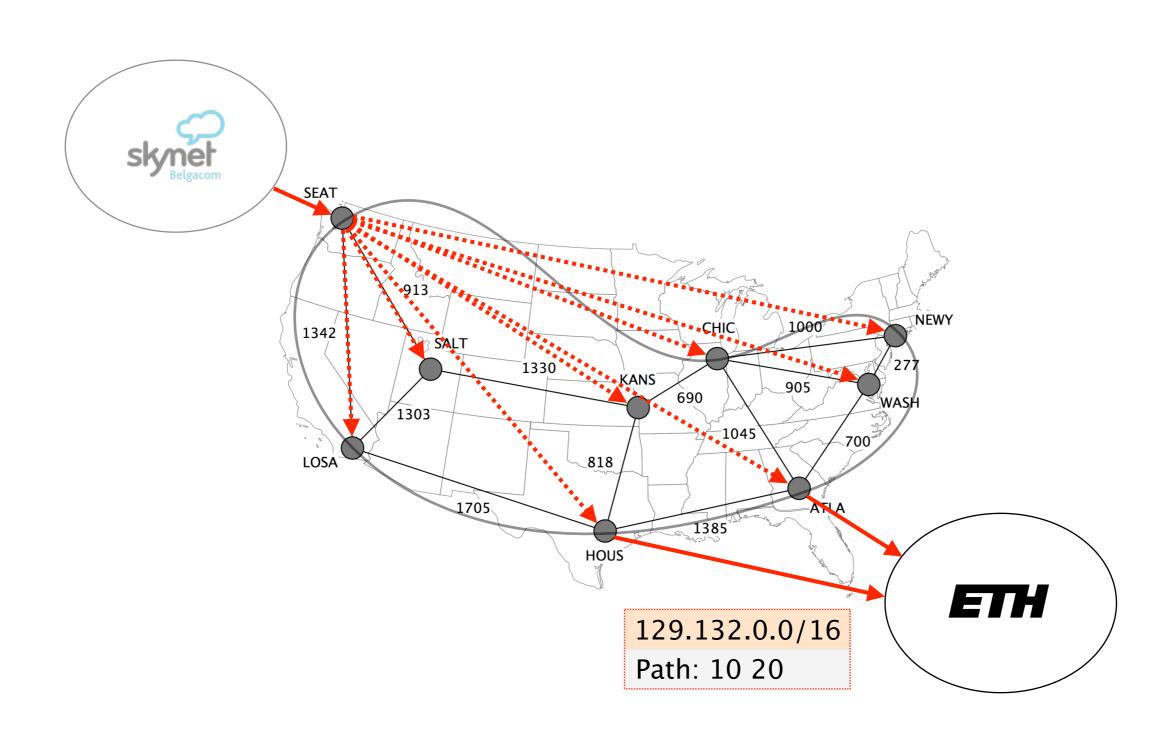


I can reach "129.132/16" via **SEAT**,

internal NH is CHIC

learned via IGP (e.g., OSPF)

Routes disseminated internally are then announced externally again, using eBGP sessions



On the wire, BGP is a rather simple protocol composed of four basic messages

type used to...

OPEN establish TCP-based BGP sessions

NOTIFICATION report unusual conditions

UPDATE inform neighbor of a new best route

a change in the best route

the removal of the best route

KEEPALIVE inform neighbor that the connection is alive

UPDATE

inform neighbor of a new best route

a change in the best route

the removal of the best route

BGP UPDATEs carry an IP prefix together with a set of attributes

IP prefix

Attributes

BGP UPDATEs carry an IP prefix together with a set of attributes

IP prefix

Attributes

Describe route properties

used in route selection/exportation decisions

are either local (only seen on iBGP)

or global (seen on iBGP and eBGP)

Attributes Usage

NEXT-HOP egress point identification

AS-PATH loop avoidance

outbound traffic control

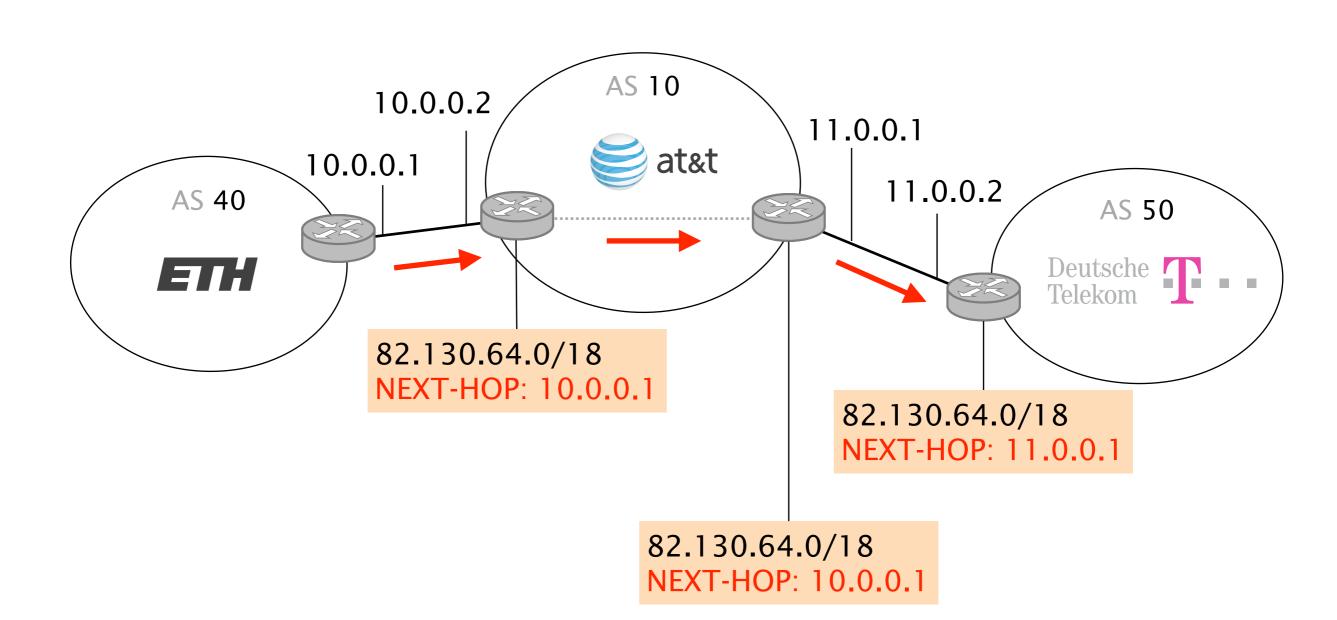
inbound traffic control

LOCAL-PREF outbound traffic control

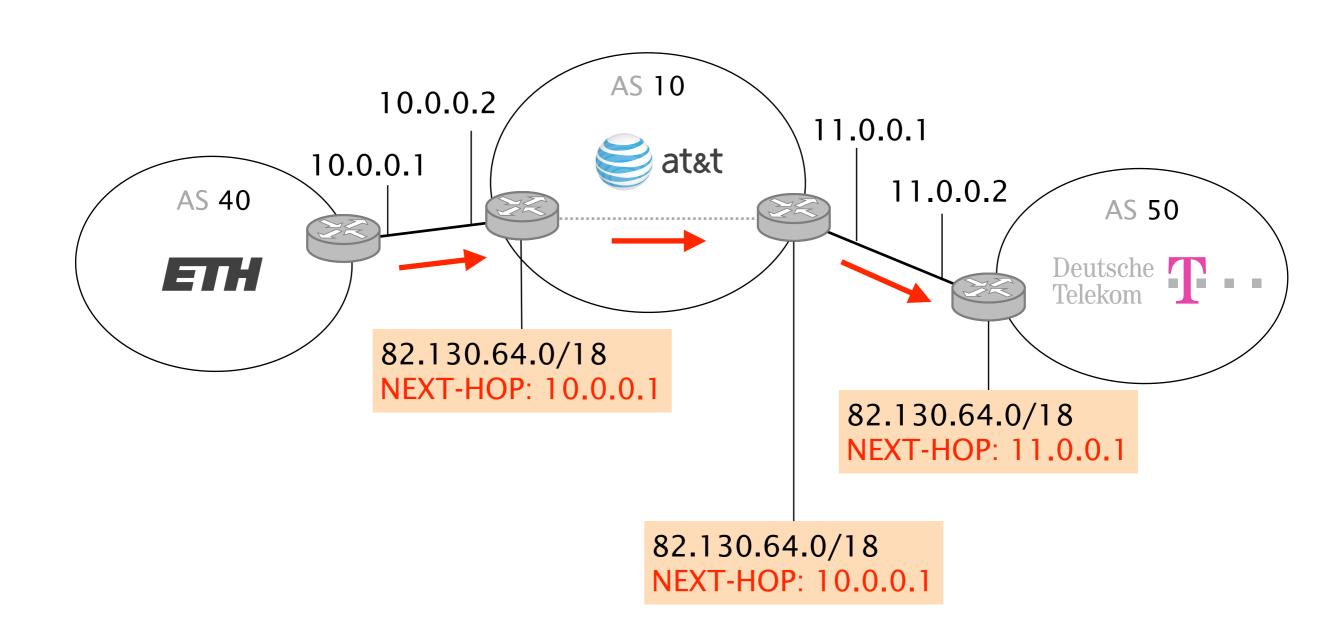
MED inbound traffic control

The NEXT-HOP is a global attribute which indicates where to send the traffic next

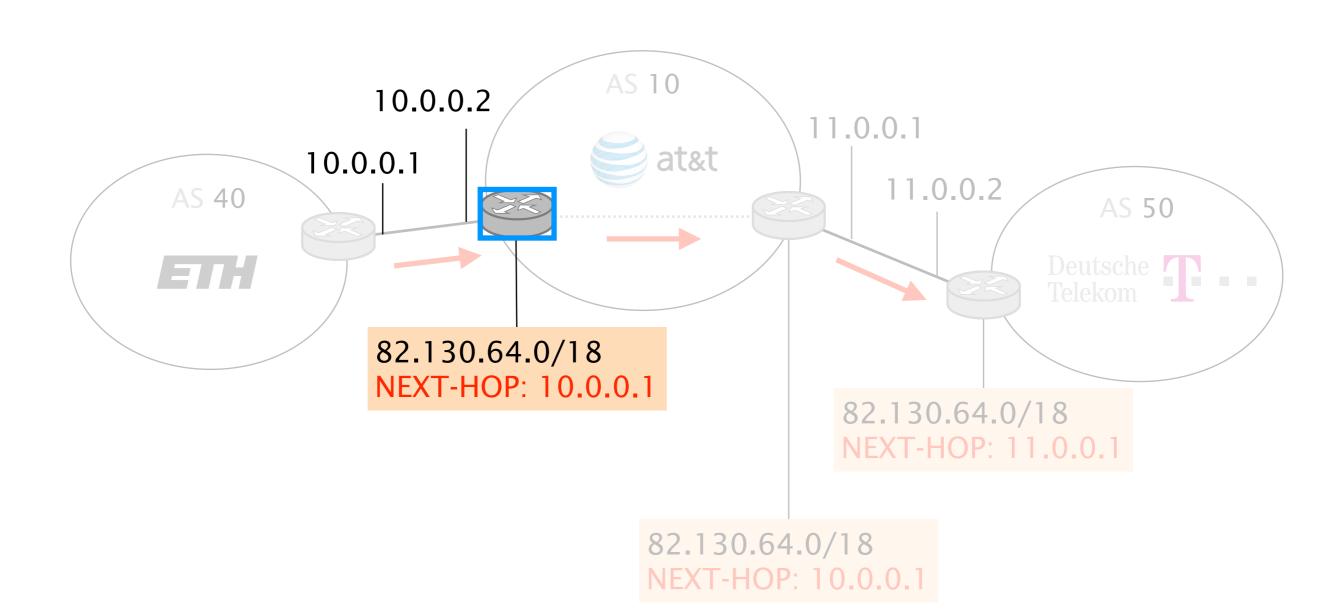
The NEXT-HOP is set when the route enters an AS, it does not change within the AS



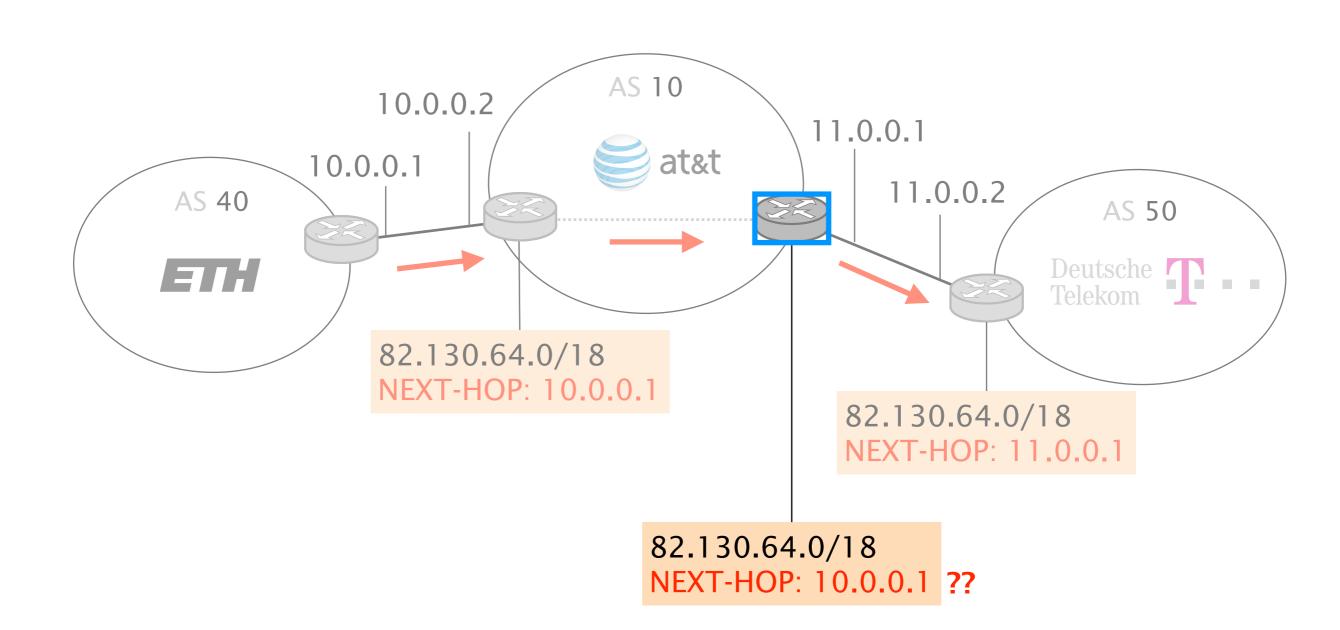
For externally-learned routes, this means that the NEXT-HOP is the IP address of the neighbor's eBGP router, here 10.0.0.1



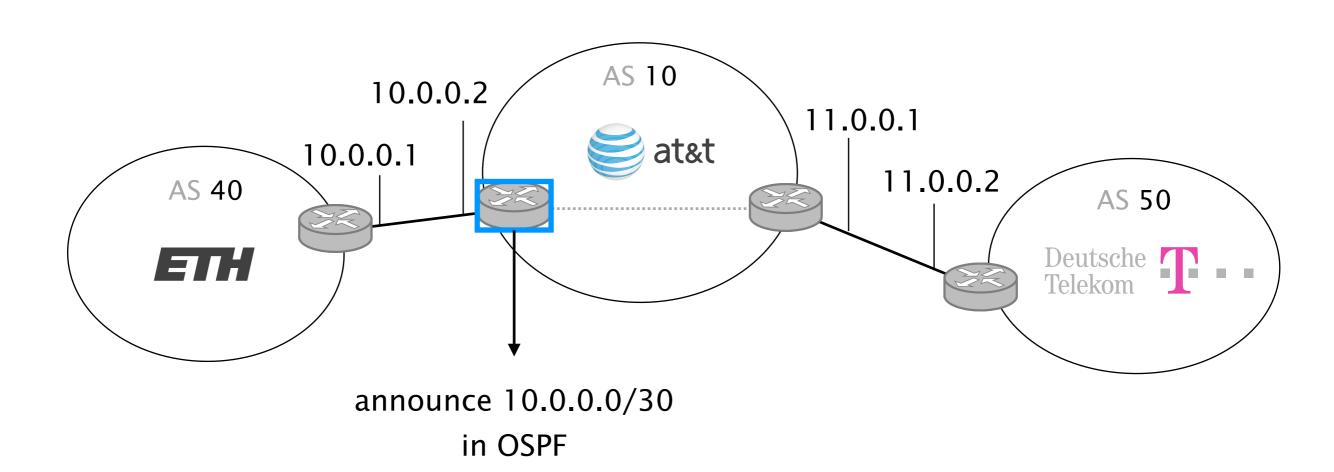
For this router, reaching 10.0.0.1 is not a problem as it is directly connected to the corresponding subnet (10.0.0.0/30)



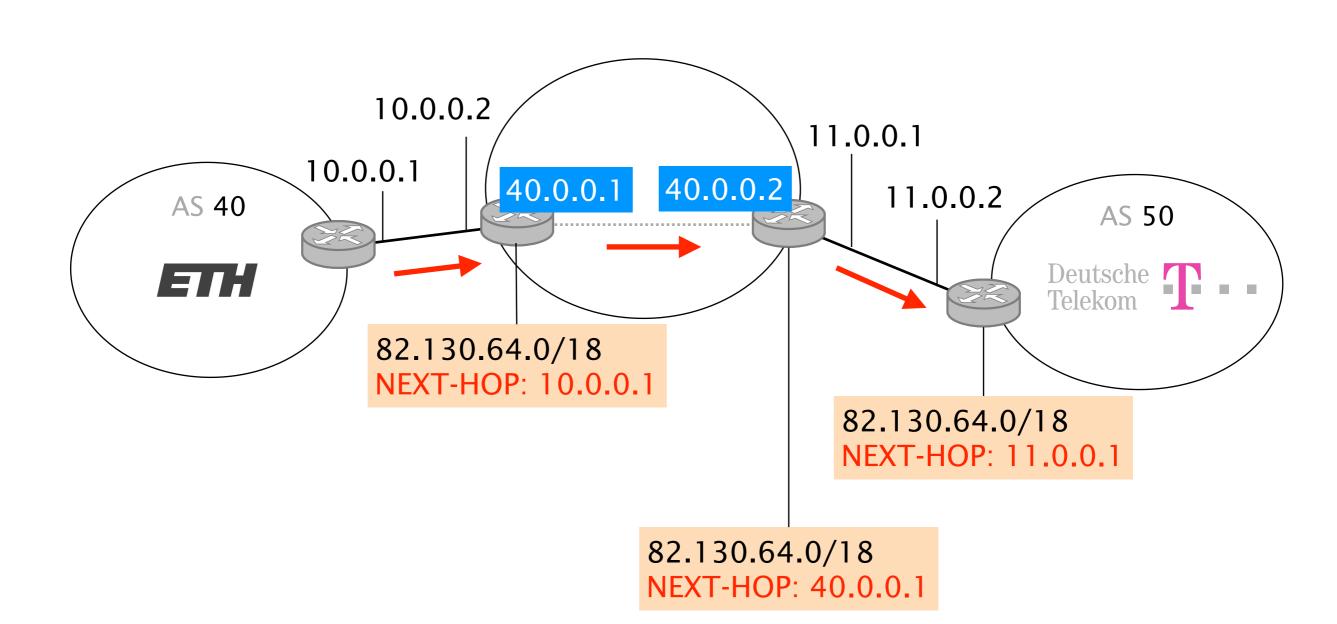
That router is *not* directly to the NEXT-HOP's subnet (10.0.0.0/30) and does not know how to reach it, it will therefore drop the BGP route...



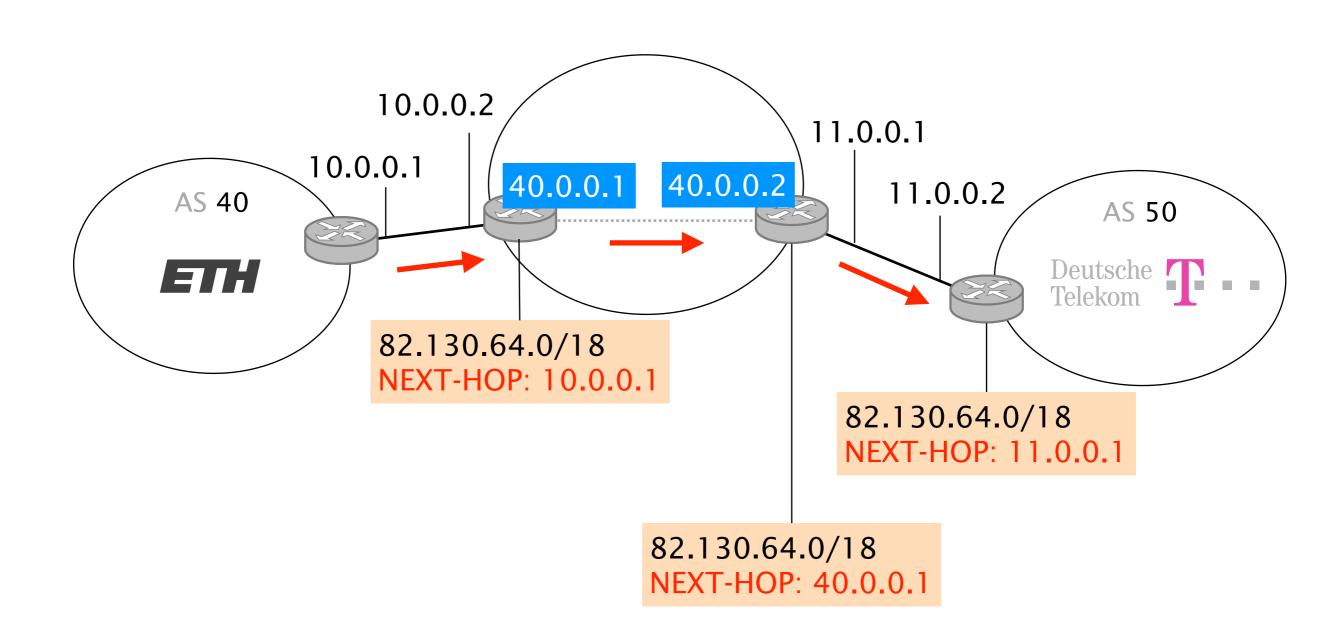
One solution is for the external router to redistribute the prefixes attached to the external interfaces into the IGP



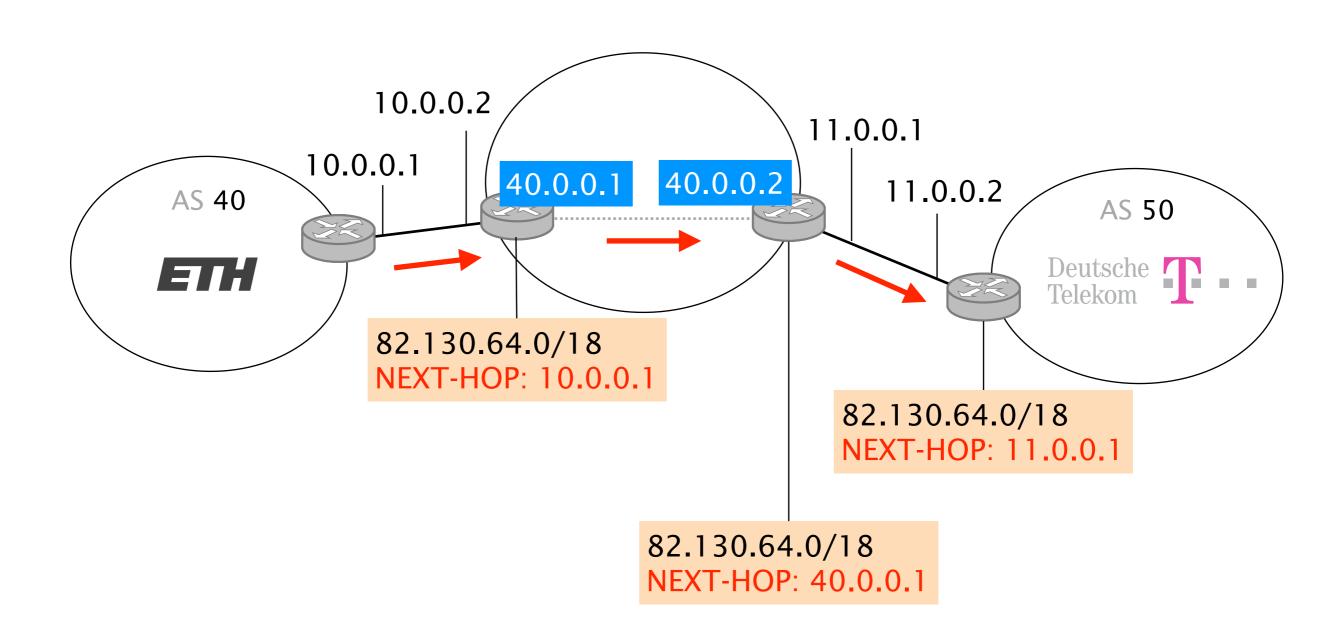
Another solution is for the border router to rewrite the NEXT-HOP before sending it over iBGP, usually to its loopback address



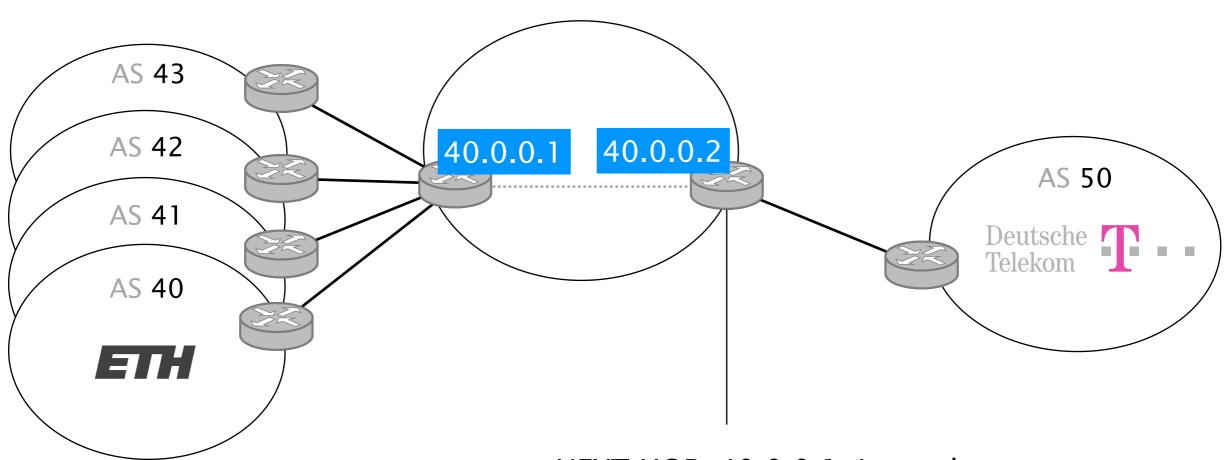
Of course, loopback addresses need to be reachable network-wide. Typically, each router advertise its loopback (as a /32) in the IGP



This is known as "next-hop-self"

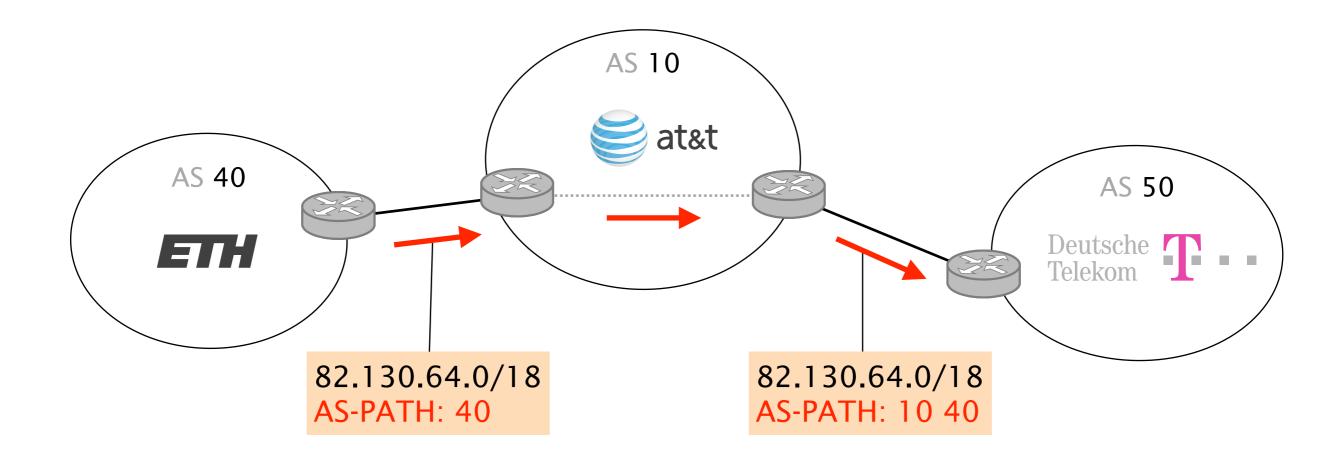


The advantage of next-hop-self is to spare the need to advertise each prefix attached to an external link in the IGP

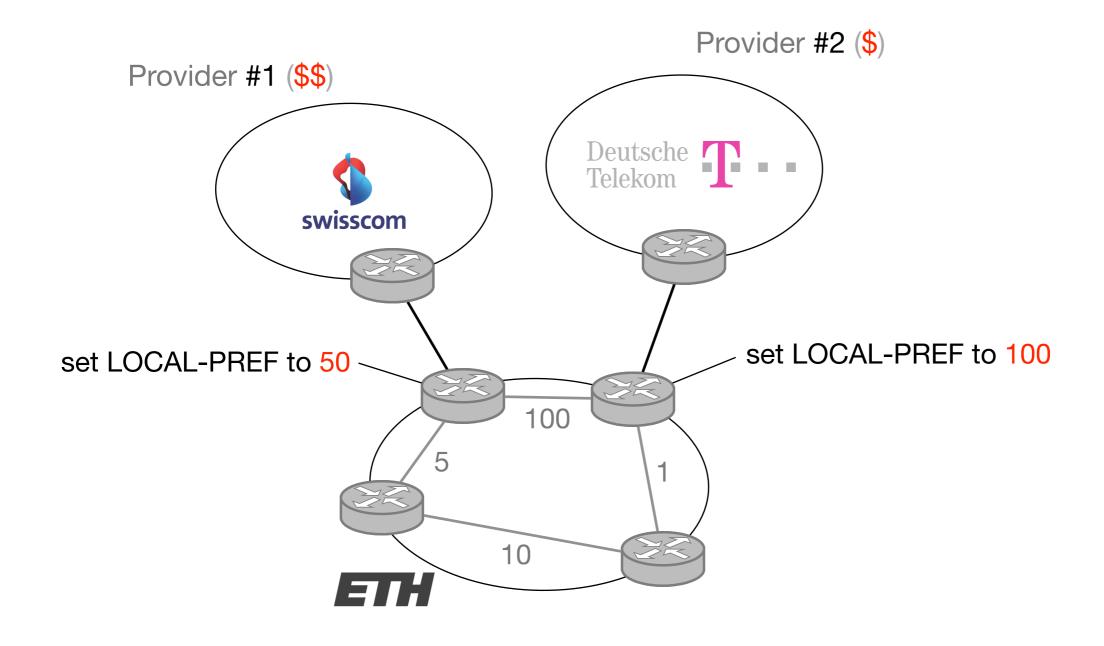


one NEXT-HOP, 40.0.0.1, is used to reach routes announced by AS 40, 41, 42, 43...

The AS-PATH is a global attribute that lists all the ASes a route has traversed (in reverse order)

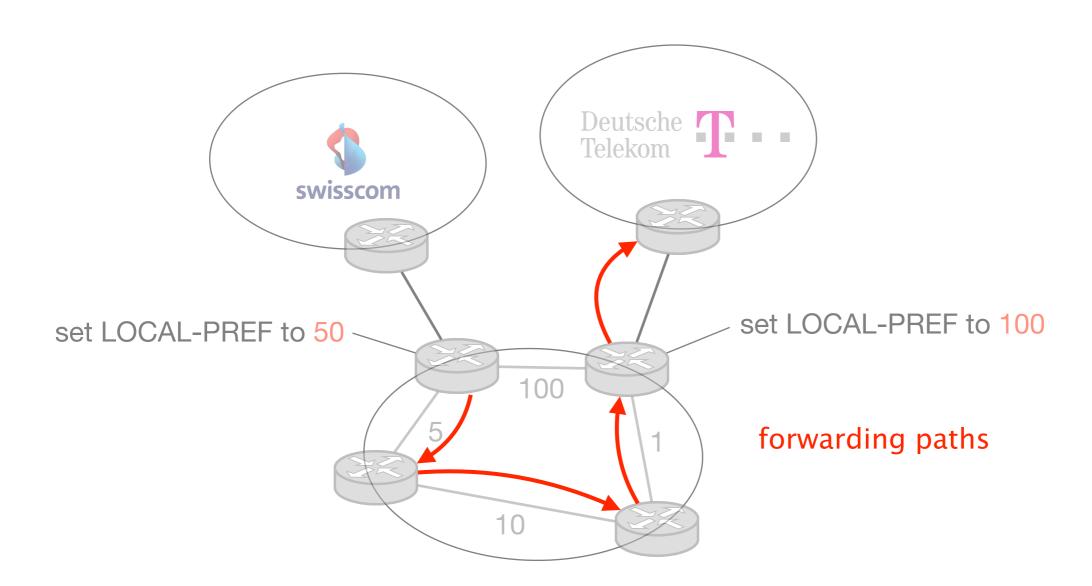


The LOCAL-PREF is a *local* attribute set at the border, it represents how "preferred" a route is



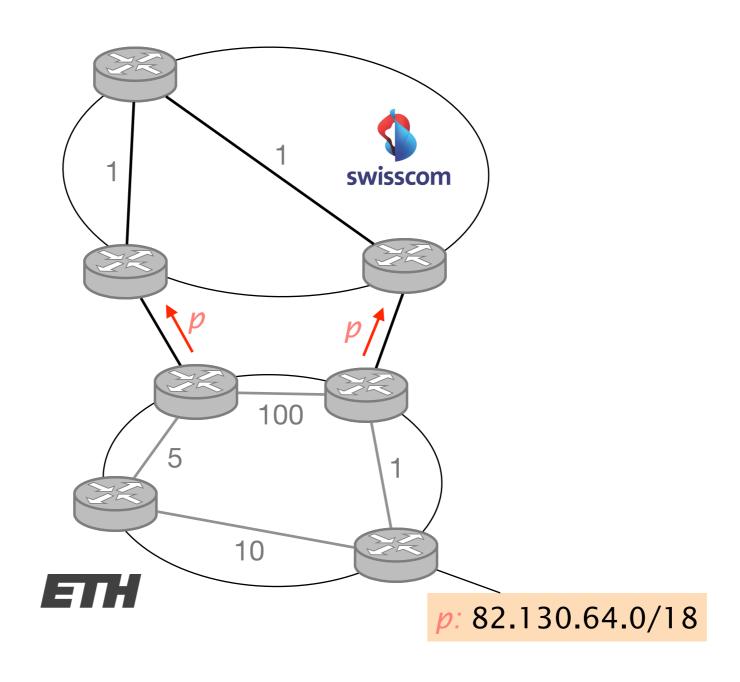
By setting a higher LOCAL-PREF,

all routers end up using DT to reach any external prefixes, even if they are closer (IGP-wise) to the Swisscom egress

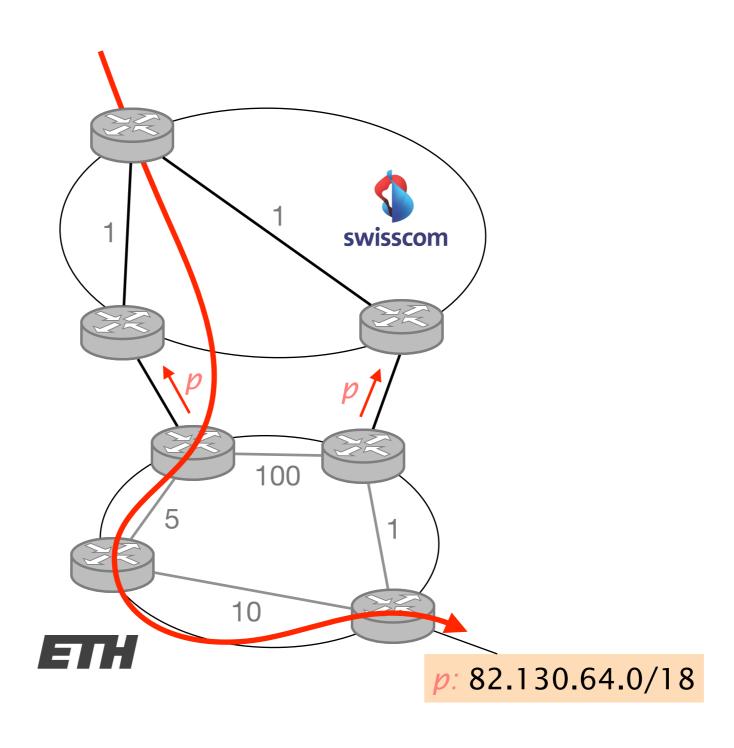


The MED is a *global* attribute which encodes the relative "proximity" of a prefix wrt to the announcer

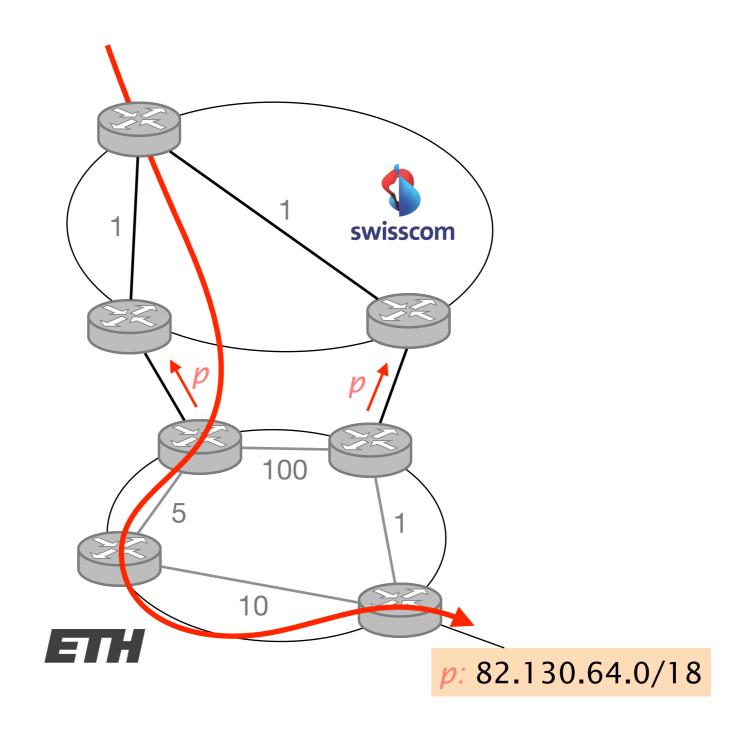
Swisscom receives two routes to reach p



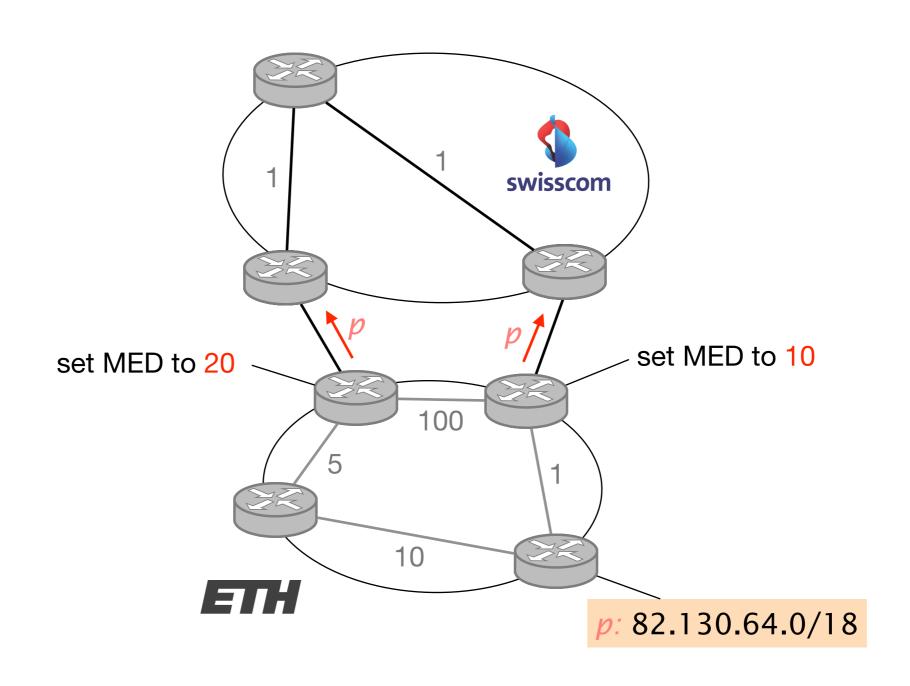
Swisscom receives two routes to reach *p* and chooses (arbitrarily) its left router as egress



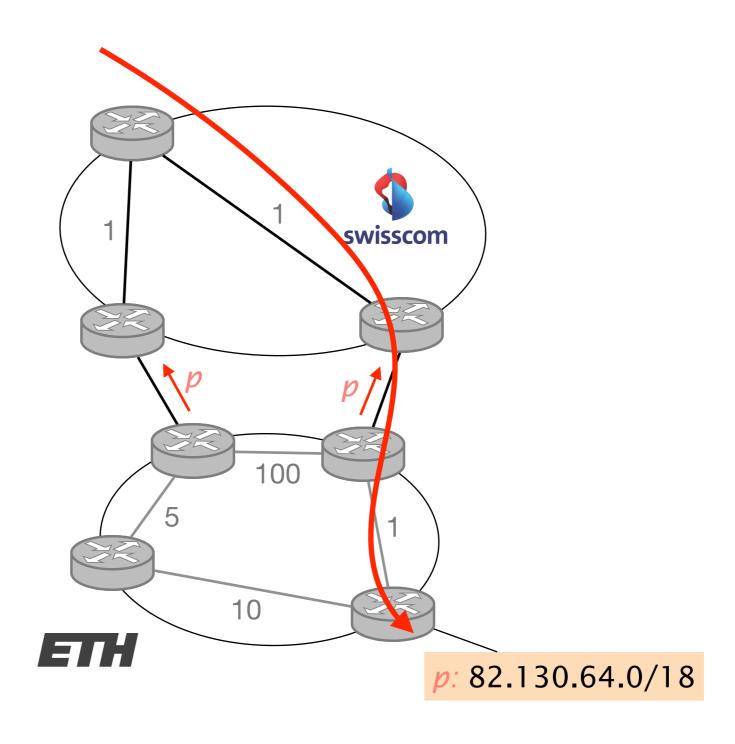
Yet, ETH would prefer to receive traffic for p on its right border router which is closer to the actual destination



ETH can communicate that preferences to Swisscom by setting a higher MED on p when announced from the left



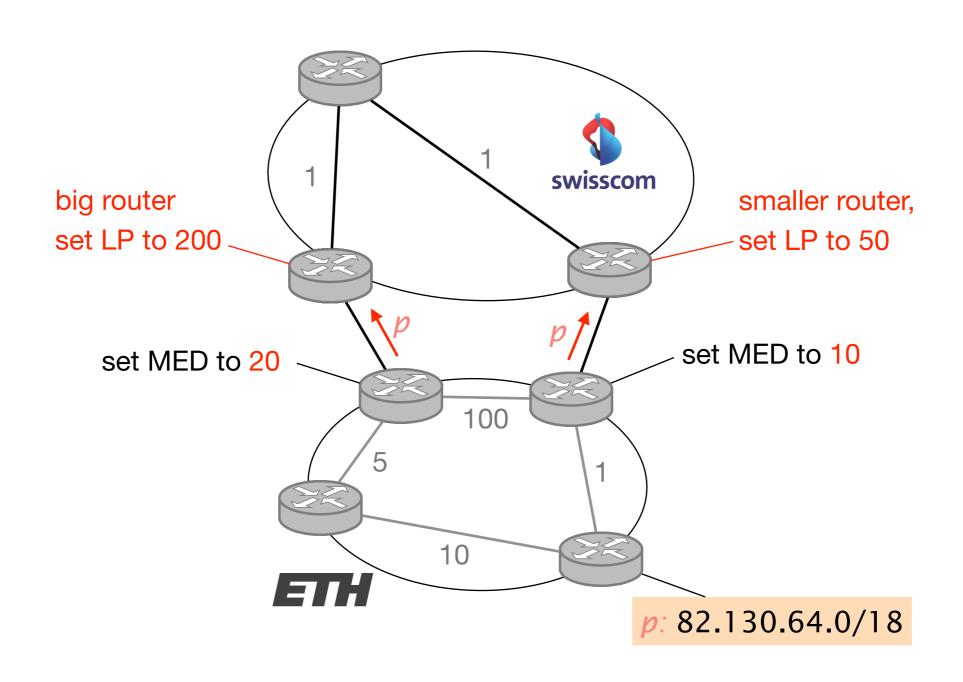
Swisscom receives two routes to reach *p* and, *given it does not cost it anything more*, chooses its right router as egress



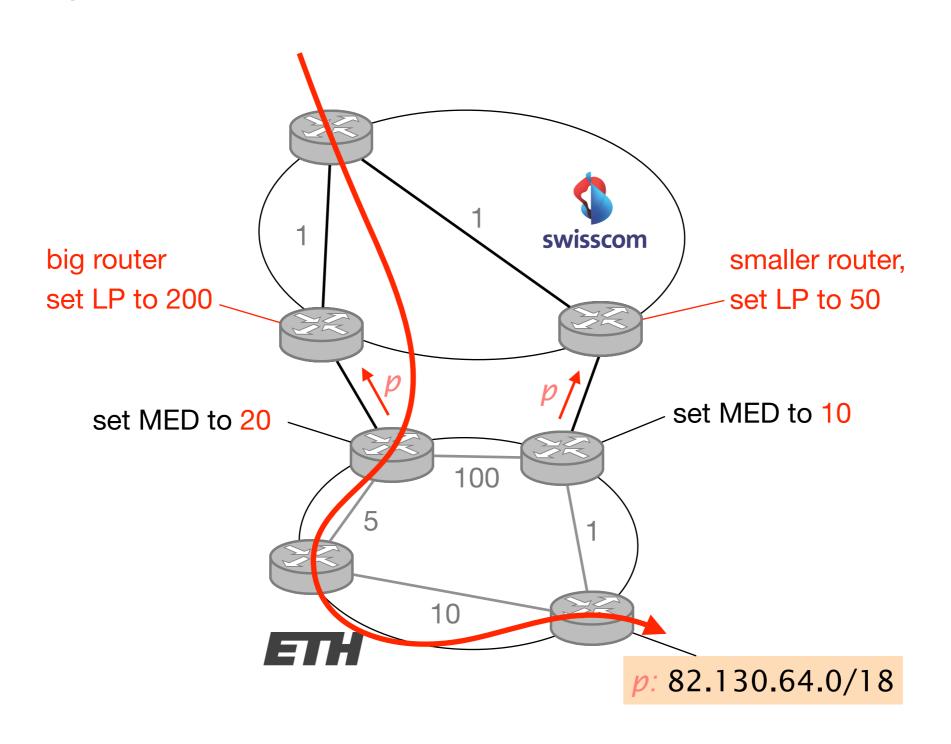
Swisscom receives two routes to reach *p* and, *given it does not cost it anything more*, chooses its right router as egress

But what if it does?

Consider that Swisscom always prefer to send traffic via its left egress point (bigger router, less costly)



In this case, Swisscom will not care about the MED value and still push the traffic via its left router



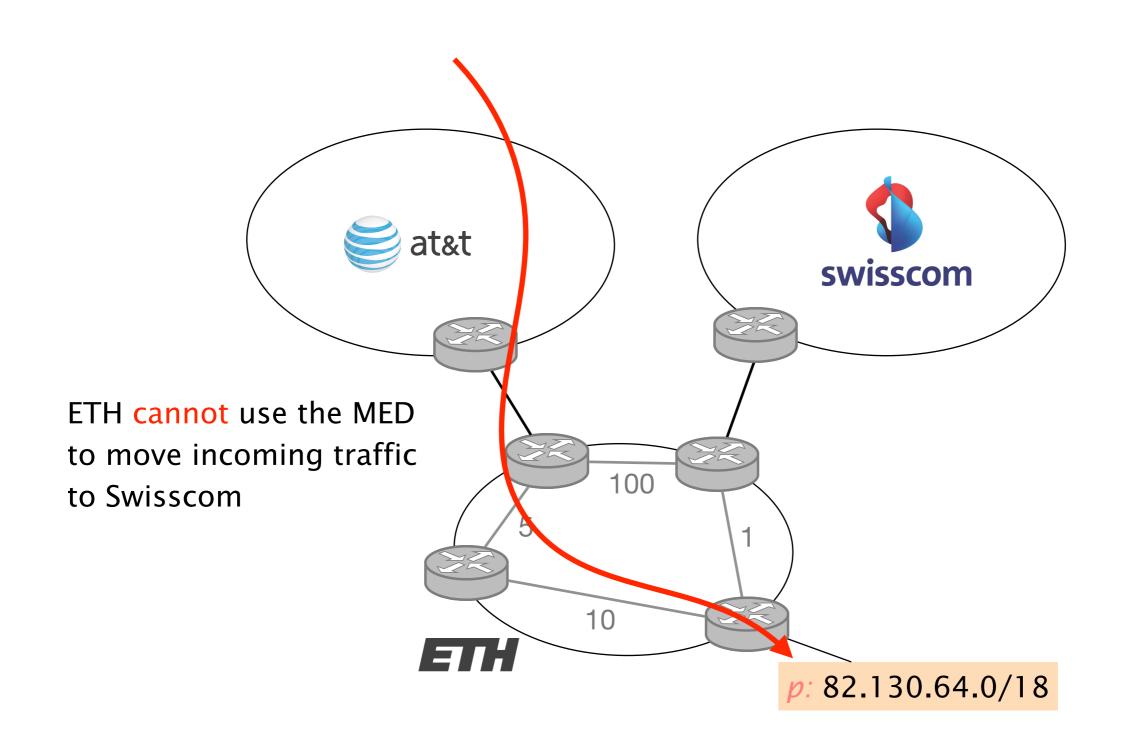
Lesson

The network which is sending the traffic always has the final word when it comes to deciding where to forward

Corollary

The network which is receiving the traffic can just influence remote decision, not control them

With the MED, an AS can influence its inbound traffic between multiple connection towards the same AS



BGP UPDATEs carry an IP prefix together with a set of attributes

IP prefix

Attributes

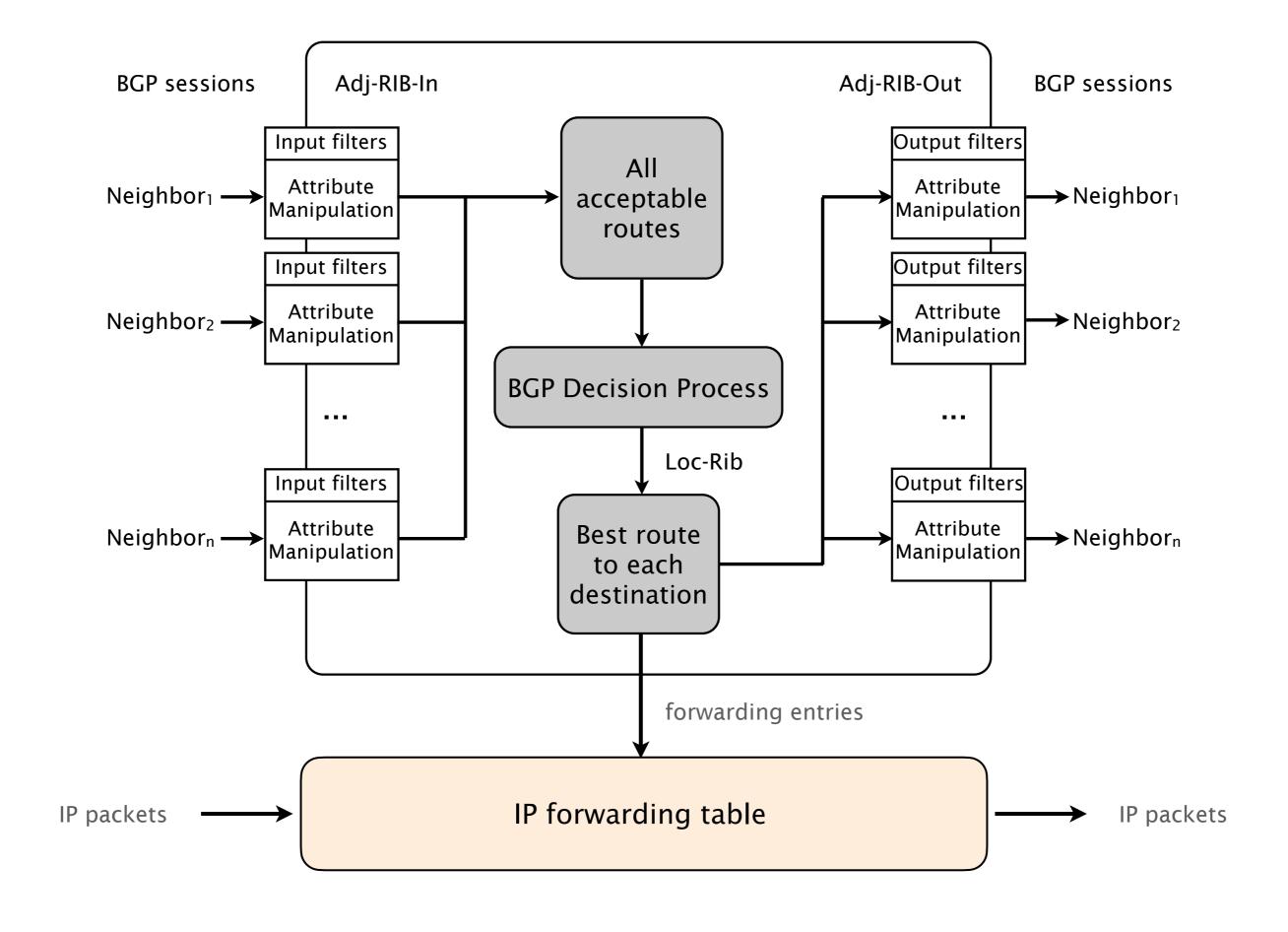
Describe route properties

used in route selection/exportation decisions

are either local (only seen on iBGP)

or global (seen on iBGP and eBGP)

Each BGP router processes UPDATEs according to a precise pipeline



Given the set of all acceptable routes for each prefix, the BGP Decision process elects a single route

BGP is often referred to as a single path protocol

Prefer routes...

with higher LOCAL-PREF

with shorter AS-PATH length

with lower MED

learned via eBGP instead of iBGP

with lower IGP metric to the next-hop

with smaller egress IP address (tie-break)

learned via eBGP instead of iBGP with lower IGP metric to the next-hop

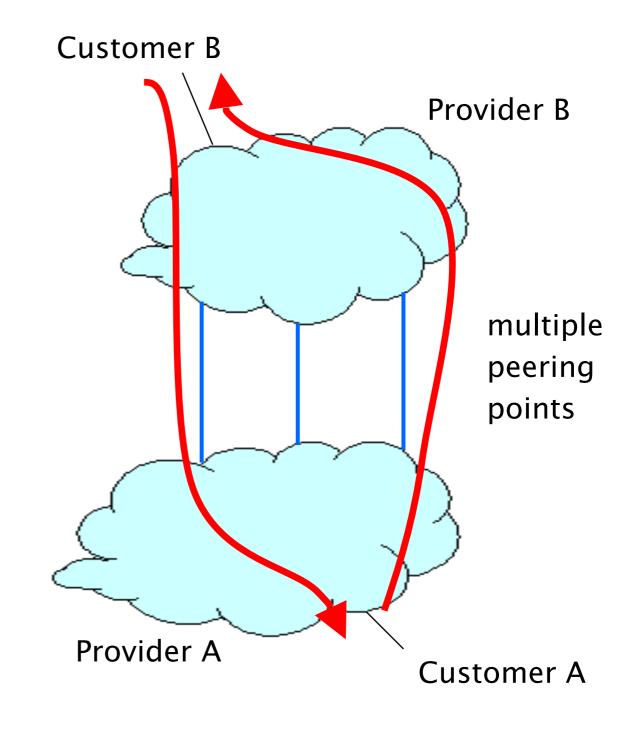
These two steps aim at directing traffic as quickly as possible out of the AS (early exit routing)

ASes are selfish

They dump traffic as soon as possible to someone else

This leads to asymmetric routing

Traffic does not flow on the same path in both directions



Let's look at how operators implement customer/provider and peer policies in practice

To implement their selection policy, operators define input filters which manipulates the LOCAL-PREF

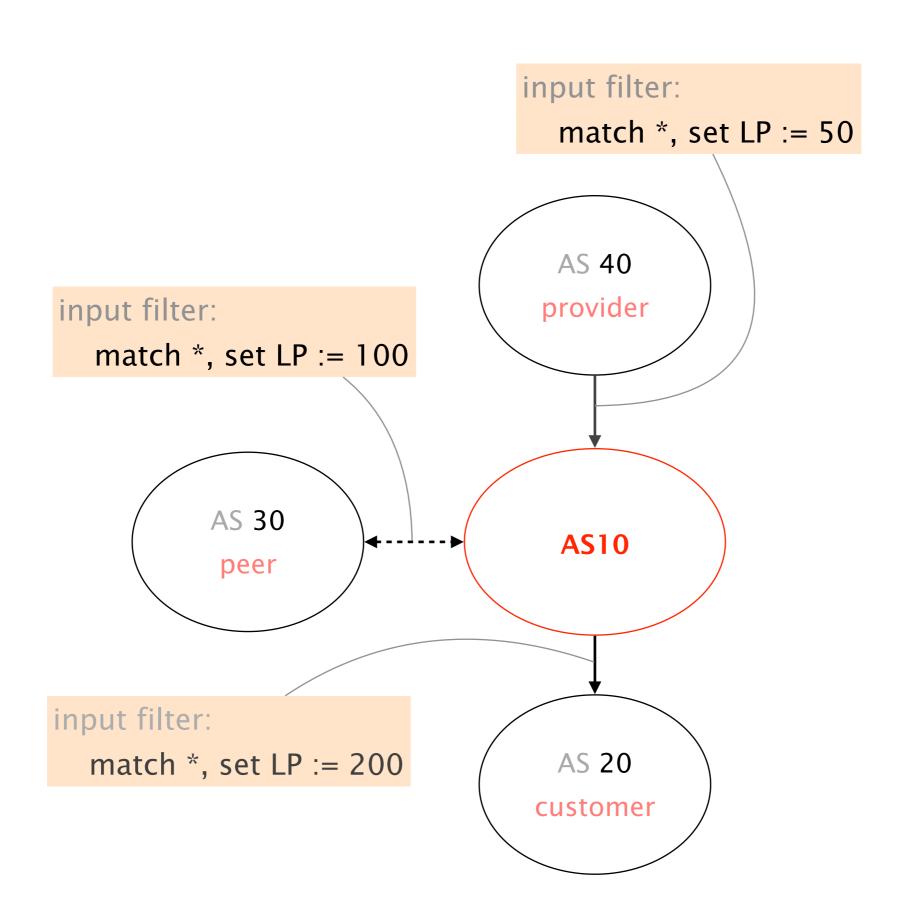
For a destination p, prefer routes coming from

customers over

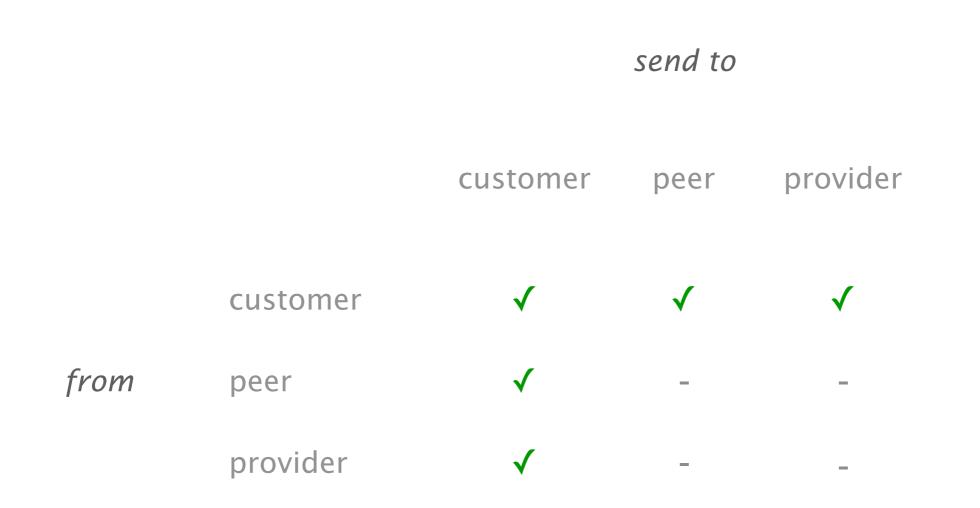
peers over

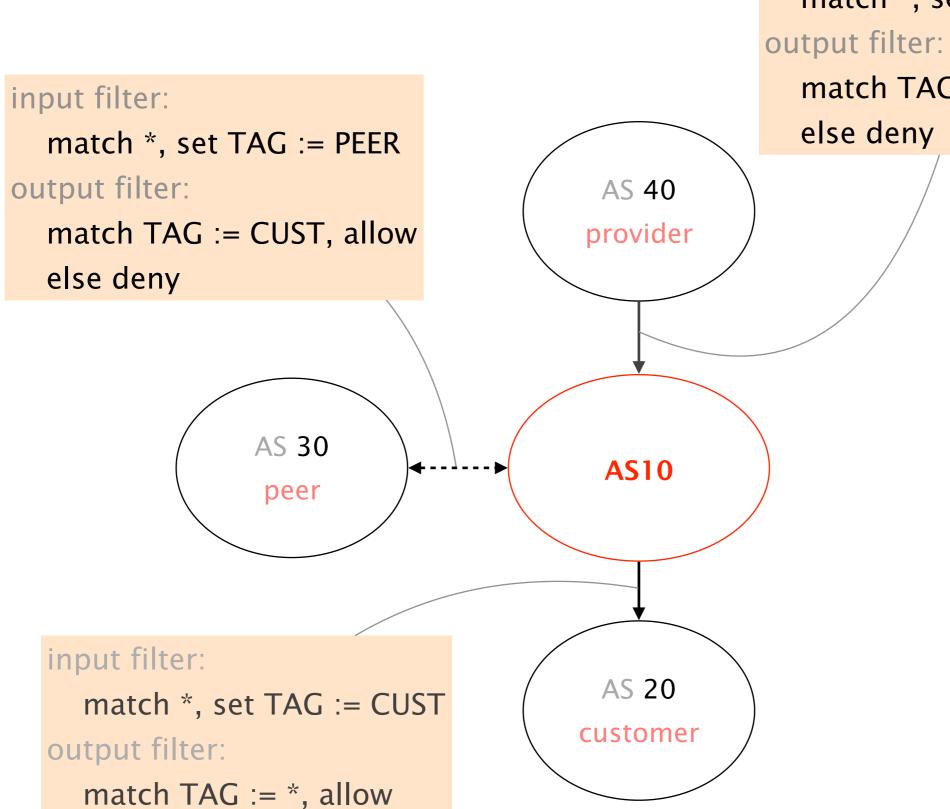
providers

route type



To implement their exportation rules, operators use a mix of import and export filters





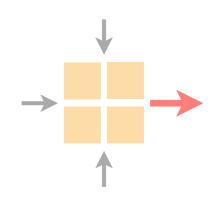
input filter:

match *, set TAG := PROV

match TAG := CUST, allow

Communication Networks

Spring 2021





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April 19 2021