

Communication Networks

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Solution: Exercise 6 – Internet Protocol (IP) and Forwarding

Internet Protocol (IP)

6.1 IPv4 vs. IPv6

- a) In the lecture you heard about IPv4 and IPv6. Why was IPv6 introduced? What is the main difference?

Solution: The main motivation for IPv6 is the IPv4 address exhaustion. Even though Network Address Translation (NAT) could temporarily solve the problem, there are no longer enough IPv4 addresses / subnets for all the devices connected to the Internet. The main difference is the higher number of bits for each IP address (128 instead of 32). Furthermore, IPv6 also handles e.g. fragmentation or header options in a different way.

- b) How many IPv4 and IPv6 addresses exist? Is it possible to use all the addresses for hosts in the Internet?

Solution: IPv4: $2^{32} \approx 4.3 * 10^9$

IPv6: $2^{128} \approx 3.4 * 10^{38}$

No, it is not possible to use all the addresses. Some address spaces are reserved e.g. for private addresses. Other addresses are used to identify the network/router or as broadcast addresses.

- c) Assuming there are 7.8 billion people in the world, how many IPv4/IPv6 addresses are theoretically available per person?

Solution: IPv4: $2^{32} / (7.8 * 10^9) \approx 0.55$

IPv6: $2^{128} / (7.8 * 10^9) \approx 4.36 * 10^{28}$

- d) Even though IPv6 has been standardized more than 10 years ago, it still has very limited coverage. What are the reasons why the deployment of IPv6 is so slow?

Solution: Every network device, which has to interact with the network layer, needs to be able to understand the new IPv6 addresses and the corresponding header. It is therefore not possible to switch from IPv4 to IPv6 on one specific day. Upgrading the hardware is costly and especially for end-users there is no real motivation. At the moment, everything seems to work well with IPv4 addresses.

6.2 IPv4 Calculations

Each row in the following table describes an IP network. Fill in the missing values.

Solution:

Slash-notation	Netmask-notation	First usable address	Last usable address	Broadcast address
10.0.0.0/24	10.0.0.0/255.255.255.0	10.0.0.1	10.0.0.254	10.0.0.255
126.127.128.0/17	126.127.128.0/255.255.128.0	126.127.128.1	126.127.255.254	126.127.255.255
12.34.32.0/19	12.34.32.0/255.255.224.0	12.34.32.1	12.34.63.254	12.34.63.255
222.208.0.0/12	222.208.0.0/255.240.0.0	222.208.0.1	222.223.255.254	222.223.255.255
123.45.67.224/27	123.45.67.224/255.255.255.224	123.45.67.225	123.45.67.254	123.45.67.255

6.3 IPv6 Computations

Answer the following questions to IPv6.

- a) Currently, all global unicast IPv6 addresses are inside $2000::/3$. Assume that every network in the Internet gets an entire /64 prefix. How many different /64 prefixes can you distribute? How many hosts can be inside one of these /64 prefixes? Compare these numbers with the total amount of IPv4 addresses.

Solution: If every network gets a /64 prefix within $2000::/3$. Then, there are $64 - 3 = 61$ bits to use. This allows for $2^{61} = 2.30 \times 10^{18}$ /64 prefixes. In each prefix, you can allocate a total of $2^{64} = 1.84 \times 10^{19}$ hosts. There are only $2^{32} = 4.29 \times 10^9$ IPv4 addresses.

- b) Simplify the notation of the following IPv6 addresses:

Solution:

Full IPv6 address	Simplified IPv6 address
000a:1234:abda:0000:0000:0140:0000:0001	a:1234:abda::140:0:1
0000:0000:0000:0000:0000:0003:0000:0010	::3:0:10
000a:0031:003f:0000:0000:0000:0000:0000	a:31:3f::
0000:0000:0000:0000:0000:0000:0000:000b	::b

- c) For the following pairs of IPv6 addresses, find the longest prefix that contains both addresses.

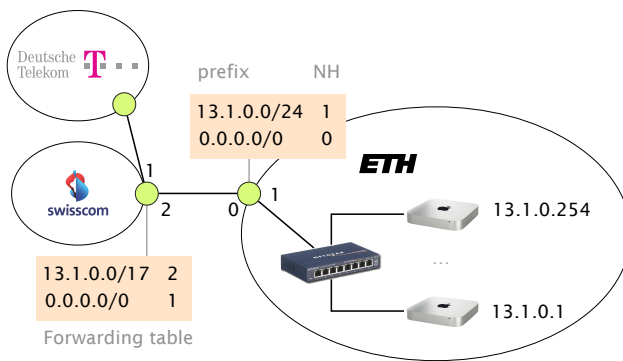
Solution:

Address 1	Address 2	Prefix
2000::a35a	2000::ac3f	2000::a000/116
2005::2e90:12fa:1	2005::2eb0:0:1	2005::2e80:0:0/90
200a::789:3	200a:5c::	200a::/25

Forwarding

6.4 The Art of Defaulting Properly (Exam Style Question)

Consider this simple network configuration between ETH and Swisscom. Assume that ETH owns a large IP prefix 13.1.0.0/17, but only uses 13.1.0.0/24 to address its internal hosts. For simplicity, we assume that ETH and Swisscom operators configure their forwarding table statically and rely on the use of a default route (0.0.0.0/0).



Where are my IP packets going?

- a) How many IP addressable addresses does ETH “own” in total?

Solution: $2^{(32-17)} - 2$

- b) Give the first and last IP address that ETH can use for addressing a host.

Solution: 13.1.0.1 and 13.1.127.254

- c) Suppose Swisscom receives a packet for 13.1.0.66 from Deutsche Telekom. What is the path taken by this IP packet?

Solution: Swisscom/1 → Swisscom/2 → ETH/0 → ETH/1

- d) Suppose Swisscom receives a packet for 13.1.66.1 from Deutsche Telekom. What is the path taken by this IP packet?

Solution: Swisscom/1 → Swisscom/2 → ETH/0 → Swisscom/2 → ETH/0 → ...

